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**DESCRIPTION OF A COMPUTER PROGRAM
(ZOT. 14) FOR GUIDANCE SIMULATION
OF CANNON-LAUNCHED GUIDED PROJECTILES**

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JANUARY 1977

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US ARMY ARMAMENT COMMAND

SYSTEMS ANALYSIS DIRECTORATE

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20. ABSTRACT (Continue on reverse side if necessary and identify by block number) The methodology of the ZOT.14 Guidance Simulation Model is discussed. The model is a five-degree-of-freedom (5DOF) digital simulation program in FORTRAN IV which is designed for studies of guidance accuracy and performance envelopes of various cannon-launched guided projectiles (CLGPs) under a wide variety of situations. It is designed to facilitate large-sample-size Monte-Carlo experiments at significantly less cost in time and money than is possible when using existing 6DOF models.		

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I. PURPOSE

This note describes the methodology of the ZOT.14 program for the simulation of the post-enablement phase of flight of a cannon-launched guided projectile (CLGP). The mathematical models employed and their implementation in the program are discussed. A user's guide is appended (Appendix A).

II. GENERAL DESCRIPTION

The guidance simulation model ZOT.14 is a general-purpose, quick-running, continuous-time simulation model for the post-enablement phase of the flight of a guided projectile with proportional navigation. It incorporates a non-rolling-projectile flight model (which accounts in large part for its speed) with simplified flight equations, a model for the random motion of the designator spot about the target, a model for the evasive maneuver of the target, and a model for acquisition/loss of acquisition of the target.

The program is written in FORTRAN G for the IBM 360 computer.

III. APPLICATIONS

The following applications of this program have been utilized:

- a. Projectile response and trajectory - the state of the projectile as a function of time for a given situation may be obtained.
- b. Guidance accuracy - a sample distribution of impact locations about the target may be generated.
- c. Footprint analysis - the locus of feasible target locations for a given combination of zone, QE, enablement time, and environmental variables may be obtained.
- d. Parametric studies - the effect of varying system, environmental, or scenario parameters upon any of the above may be studied. Likewise, different systems may be compared under similar conditions.

IV. SCENARIO DESCRIPTION

The basic scenario consists of a flat ground plane upon which a target is located, a projectile which flies from its enablement point onward, presumably to acquire and home into the target, a laser designator, and an environment.

A. Initial Conditions. The simulation begins with the projectile in an "acquisition-enabled" state. It has not yet acquired the target but is capable of doing so as soon as a sufficiently strong signature is received. The positions and velocities of both projectile and target are specified; the attitude of the projectile is also specified.

B. Environment. The target is located upon a flat ground plane having a specified altitude with respect to sea level. Other variables characterizing ambient conditions include a cloud ceiling, visibility range, and wind vector.

C. Sequence of Events. The normal sequence of processes modeled is: search, acquisition, null, guidance, and impact. Loss of acquisition may occur at any time if weak or missing pulses occur or if the target leaves the field of view. Reacquisition may commence upon subsequent reappearance of the signature. Also, the projectile may be programmed to transition from the laser-designated mode to a passive infrared-tracking mode.

D. Noise Sources. The types of noise modeled are spot motion and pulse dropout, pitch-yaw gimbal cross-coupling, gyro drift, control surface misalignment, and IR detector jitter. The principal contributor to dispersion of impacts in the semi-active laser (SAL) guidance mode is spot motion. Gyro drift can be an important source of unguided delivery error for gliding projectiles. It is a source of a false steering signal during guidance for gliding or non-gliding projectiles. Control surface misalignment is modeled as another source of a false steering signal during guidance. The IR jitter is a white (uncorrelated) angular error internal to the detector used in the bifunctional passive IR (BF) mode and is the principal contributor to dispersion of impacts in the BF mode of guidance.

V. FLIGHT EQUATIONS

A. Inertial. Displacement of the projectile center of mass is governed by the vector equation

$$\vec{F} = m \vec{a}$$

where \vec{F} is the vector sum of aerodynamic, gravitational, and rocket motor forces. The optional rocket booster motor is characterized by a rectangular thrust-time curve; that is, the thrust is either the nominal specified value or it is zero, depending upon the time. Likewise, the fuel mass decreases at a constant rate during burn.

Aerodynamic pitching and yawing of the projectile are approximated by a second-order differential equation.

$$\tau_{\alpha}^2 (\ddot{\alpha} + \ddot{\theta}) + 2 \zeta_{\alpha} \tau_{\alpha} \dot{\alpha} + \alpha = K_{\alpha} \delta$$

where

α is the angle of attack (in yaw or pitch),

δ is the corresponding control surface deflection,

θ is the attitude of the velocity vector,

τ_α is a "time constant" varying with the projectile's aerodynamic state and depending on its design,

K_α is a gain also dependent on projectile state and design,

ζ_α is the natural pitch-rate damping coefficient of the projectile, a constant.

The implementation of these equations is by simple rectangular integration using a time step significantly smaller than the physical time constant involved, τ_α , which is normally of the order of a tenth of a second. (The time scales of translational accelerations and velocity-orientational accelerations are normally much larger.) The trajectories obtained using this simple scheme have compared favorably with those of other methods, including 4th-order Runge-Kutta. An earlier version of this program was successfully used to reproduce an actual guided trajectory (MGP-7) within the precision of the test data.

The computational scheme for the above equations may be described as follows: If we let the subscript j denote the value of a variable at time step j , and k denote the value at the succeeding time step $k = j+1$, then

$$x_k = x_j + h v_{xj},$$

$$v_{xk} = v_{xj} + h a_{xj},$$

where

$$a_{xj} = F_{xj}/m,$$

for translational component x , and

$$\alpha_k = \alpha_j + h \dot{\alpha}_j,$$

$$\begin{aligned} \dot{\alpha}_k = \dot{\alpha}_j + h [& K_\alpha \delta_j / \tau_\alpha^2 - (\alpha_j / \tau_\alpha + 2 \zeta_\alpha \dot{\alpha}_j) / \tau_\alpha] \\ & - (\dot{\theta}_k - \dot{\theta}_j) + h F_r \ell / I_B \end{aligned}$$

for yaw or pitch angle of attack. The last term above represents an angular acceleration due to the malthrust moment of a booster rocket motor. The constant h is the integration time step.

The sign conventions used in these equations are: positive pitch angle of attack is nose upward; positive yaw angle of attack is nose left;

positive control surface deflection is in the sense required to produce a positive angle of attack.

The projectile's roll attitude is fixed. For simplicity, the roll attitude is such that pitch and yaw are vertical and horizontal, respectively.

B. Aerodynamic. The aerodynamic forces are obtained using aero coefficient tables. Input to the tables are the mach number, angles of attack, and control deflections. The tables are interpolated linearly.

The normal force coefficients are computed as

$$C_{NY} = C_{N\alpha}(M, \alpha') \cdot \alpha_y + C_{N\delta}(M) \cdot \delta_y$$

$$C_{NP} = C_{N\alpha}(M; \alpha') \cdot \alpha_p + C_{N\delta}(M) \cdot \delta_p$$

where α' is the net angle of attack and M is the mach number.

The axial force coefficient is computed as one of the following, depending on the format of the tables provided by the developer:

$$C_A = C_{AO}(M) + C_{A\alpha}(M) \cdot \alpha'^2,$$

$$C_A = C_{AO}(M) + C_{A\delta}(M) \cdot (|\delta_y| + |\delta_p|),$$

$$C_A = C_{AO}(M) + C_1(M) \cdot [0.4\alpha_y - \delta_y]^2 + (.04\alpha_p - \delta_p)^2] \\ - C_2(M) \cdot [|\alpha_y|^3 + |\alpha_p|^3].$$

The speed of sound a and air density ρ are obtained from a subroutine which uses piecewise curve-fits with altitude as the independent variable. Then the projectile's mach number M is related to the air speed v as $M=v/a$.

The body forces are first computed as

$$F_{NY} = C_{NY} \cdot Aq,$$

$$F_{NP} = C_{NP} \cdot Aq,$$

$$F_A = C_A \cdot Aq,$$

where the dynamic pressure q is

$$q = \frac{1}{2} \rho v^2,$$

A is the projectile cross section, and v is the air speed. These forces are then resolved by rotation into the x,y,z frame of reference, after which the gravitational and motor components are added.

The tables also give $K_\alpha(M, \delta)$ for yaw and pitch and the static margin in calibers $x_{sm}(M)$, which are used to compute τ_α for yaw and pitch as

$$\tau_\alpha = \sqrt{\frac{8I_B}{\pi D^3 [(C_{N\alpha} + C_{N\delta}/K_\alpha) \rho v^2 x_{sm}]}} ,$$

where I_B is the transverse moment of inertia and D is the reference diameter of the projectile.

All of the computations discussed in this section are repeated every time step.

VI. GUIDANCE AND CONTROL

A. Acquisition. Two acquisition models are incorporated, a deterministic acquisition range model and an energy-flux density model.

The first is used to determine when acquisition first occurs when either (1) the internal mode or (2) the mixed (external position, internal intensity) mode of spot motion is selected. The second model is used after entering within acquisition range in either of these modes. It is also used exclusively for (3) the external spot motion mode,

The acquisition range model is an equation giving the range at which the flux density equals the acquisition threshold for specific values of a set of variables. One of these variables, the angle between the line of sight and the normal to the designated surface, varies continually with each appearance of a spot; thus, the acquisition range is recomputed for every spot until it exceeds the actual slant range.

The flux density model is a more general model relating the flux density at the seeker to another set of factors. One of these, the scattering cross section, is either a constant defined at acquisition in spot motion modes (1) and (2), or a pulse-to-pulse variable obtained from the input cards in mode (3). The flux-density model requires the flux density to be both greater than an absolute threshold and not less than a specified fraction of the previous flux density to be visible.

Acquisition is established upon the reception of a given number of consecutive pulses. Loss of acquisition occurs if a given number of consecutive pulses go unseen. Figure 1 shows the logical sequence of acquisition and loss of acquisition.

B. Detector Characteristics. The detector thresholds, absolute and

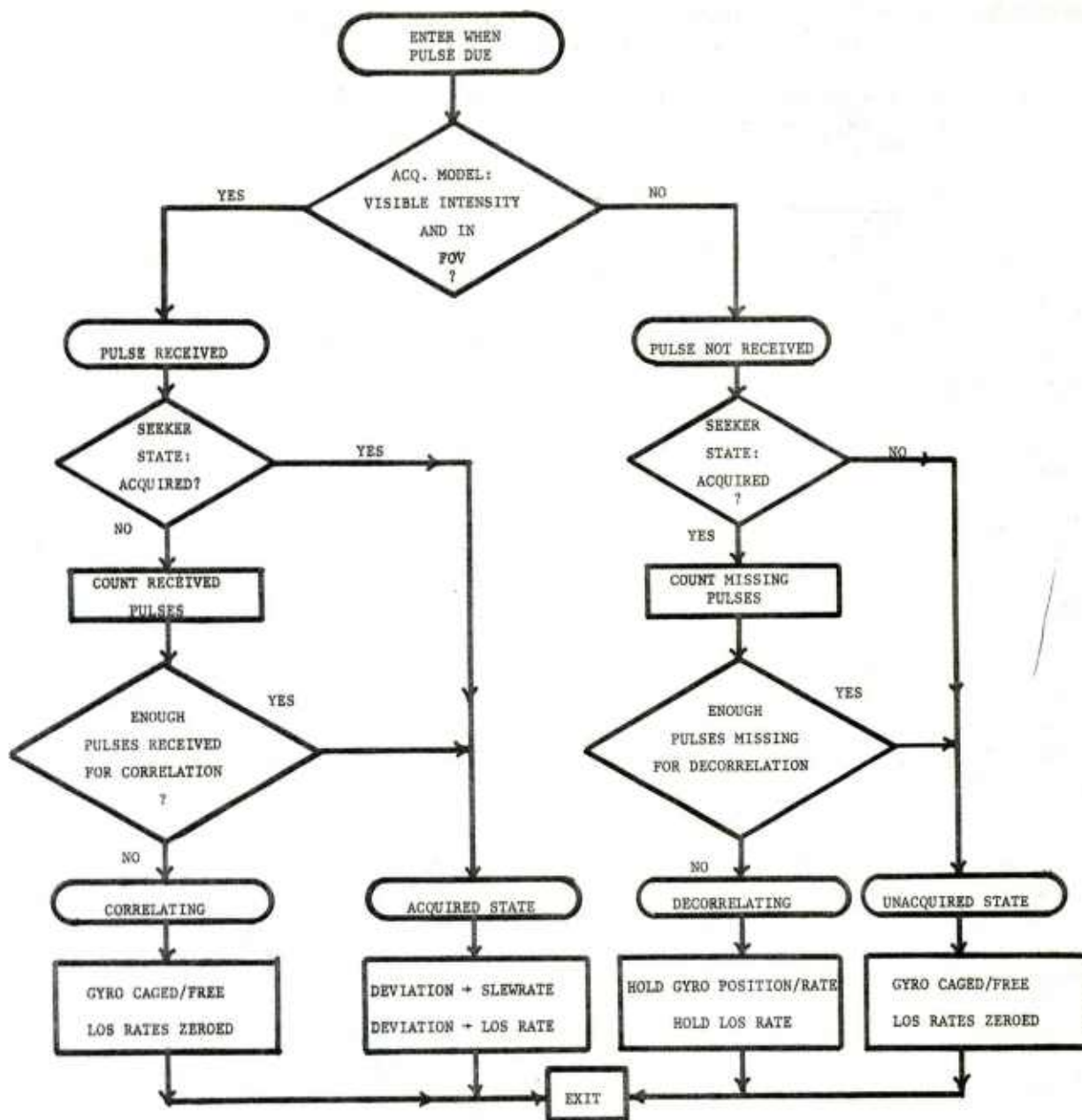


Figure 1. Flow Chart For Acquisition/Loss of Acquisition

relative, have already been mentioned. For a pulse to be received, it must meet those criteria and fall within the seeker's instantaneous field of view (FOV), which is a circular field. The position and intensity of a received pulse determine, by means of a table of transfer characteristics, the commanded gyro slew rate and the estimated line-of-sight (LOS) rate. Specifically, the detector characteristic is conceived in this program as an input-output relationship between two continuous-variable inputs and two outputs. The inputs are: (1) the angular difference in degrees in pitch (or yaw) between the LOS to the laser spot and the center of the FOV, and (2) the signal level of the received pulse in db above the threshold level. The outputs are: (1) the estimated LOS rate in degrees per second, which is input to the autopilot, and (2) the commanded gyro torquing rate in degrees per second, which is input to the gyro torquing circuit. Moreover, the detector characteristic may depend upon two logical conditions: (1) whether the detector/autopilot is in the nulling or guiding mode, and (2) whether the detector is in the SAL or BF mode.

These transfer characteristics are entered as input data and are interpolated linearly with respect to deviation (apparent angular position of the spot on the seeker face) and signal level (db of energy flux density above threshold, 10 db = 1 decade). The interpolation scheme permits the user to "run out of the table" or extrapolate beyond the ranges of the tabulated independent variables--it simply assumes the value appropriate to the nearest tabulated value of the exceeded variable. (This "plateau" extrapolation scheme, incidentally, is also used in the aerodynamic tables.)

These tables are assumed to be (1) antisymmetric with respect to null (center of FOV) and (2) identical in yaw and pitch channels. Figure 2 shows a set of hypothetical transfer characteristics, and Table 1 shows the form in which these curves would be entered into the program. (This example does not represent any actual design.) The arrays are variable-dimensioned according to array sizes input. In addition, a second slew rate array is provided for the case that torquing behavior is different in the gyro-nulling phase (the period between acquisition and commencement of guidance) than in the guidance phase. If the BF detector has different characteristics than the SAL detector, another complete set of arrays (using the common set of deviations) is provided.

All abscissas for which there is a break point in any of the curves (Fig. 2) must be entered, along with the corresponding ordinates for every curve. Note that steps in ordinate are permitted by entering the abscissa twice, with the ordinates in the order of occurrence. Also note that the deviation and signal level 0 must be entered explicitly.

To the gyro slew rate thus defined by deviation and signal level are added the torquer-loop g-bias slew rate and the gyro drift rate. Torquer bias acts only during guidance. Drift acts when the gyro is in either the track or free mode; in the electrical-cage mode its only effect is to bias the gyro slightly off the caged position.

C. Autopilot. The ZOT.14 autopilot can be used to simulate all the

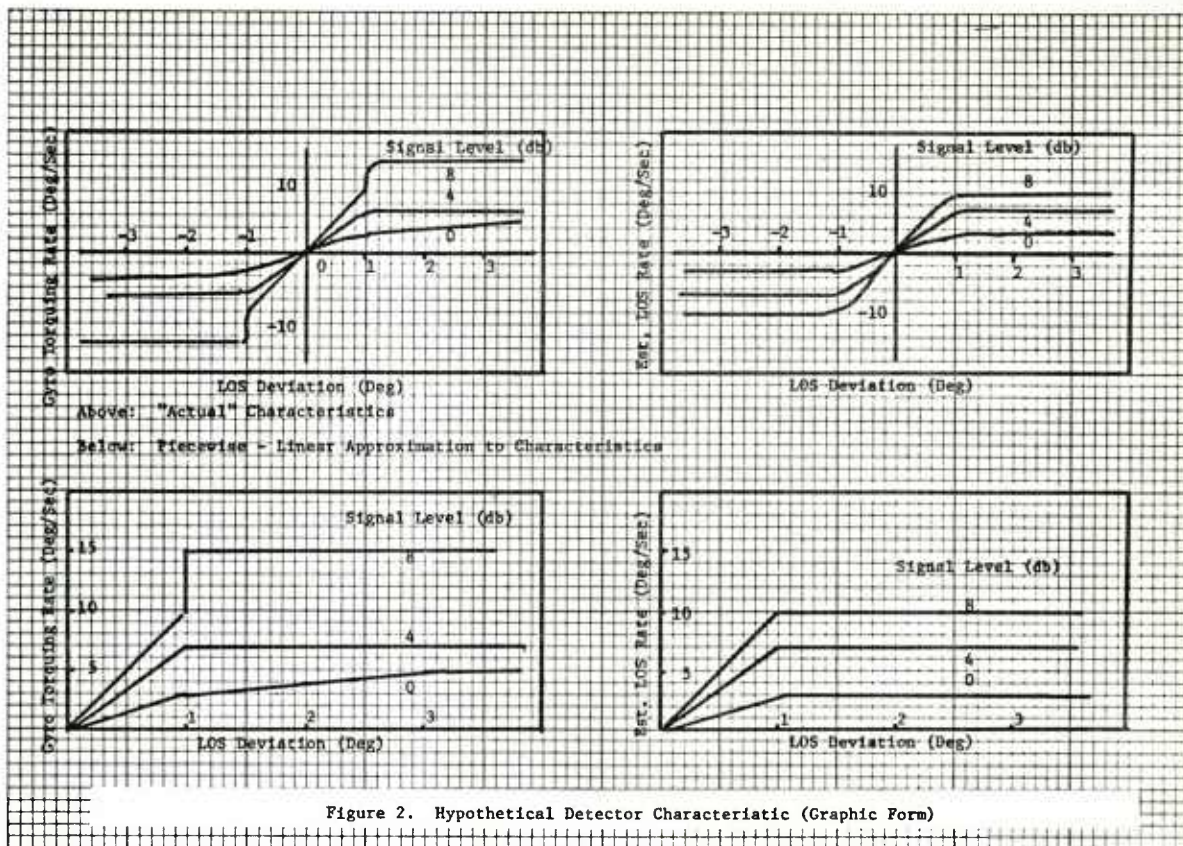


TABLE 1. HYPOTHETICAL DETECTOR CHARACTERISTIC
(TABULAR FORM)

SIGNAL LEVEL (DB)	DEVIATION (Deg)			
	0	1	1	3
0 4 8	SLEW RATE (Deg/Sec)			
	0	3	3	5
	0	7	7	7
	0	10	15	15
0 4 8	ESTIMATED LOS RATE			
	0	3	3	3
	0	7	7	7
	0	10	10	10

non-gliding systems thus far encountered and the Martin ED gliding system, which keeps the body axis aligned with the "free" gyro axis. The pitch channel of the basic autopilot in the guidance phase is represented by Figure 3.

The input $\dot{\lambda}$ in Fig. 3, the estimated LOS rate, is the result of the seeker transfer outputs cross-coupled in pitch and yaw as follows:

$$\dot{\lambda}_p = \dot{\lambda}'_p + r \left| \frac{\Gamma_p}{\Gamma_{p(\max)}} \right| \dot{\lambda}'_y ,$$

where the primes indicate seeker transfer outputs, Γ_p is the pitch gimbal angle, and r is the cross-coupling coefficient.

The input $\dot{\Gamma}$ is obtained by differencing Γ at successive time steps, and Γ by differencing body-axis and gyro-axis orientation angles.

The first-order differential equation in the proportional-navigation channel (the upper channel in Fig. 3) is rectangularly integrated, as were the flight equations:

$$\delta_{PNk} = \delta_{PNj} + h (K_\delta \dot{\lambda} + \delta_B - \delta_{PNj}) / \tau_\delta ,$$

where δ_{PN} is the component of deflection due to the proportional navigation channel of the autopilot, and δ_B is the g-bias deflection.

The other differential equation, however, typically has a time constant τ_Q of about the same order as the time step used. Rather than decrease the time step by an order of magnitude or more, we have assumed that the input $\dot{\Gamma}$ is constant (with the value calculated above) during the present time step and solve the differential equation exactly:

$$\delta_{SDk} = \dot{\Gamma} [K_Q (1 - e^{-h/\tau_Q})] + \delta_{SDj} [e^{-h/\tau_Q}] ,$$

where δ_{SD} is the component of deflection due to the synthetic pitch-rate damping channel, and the expressions in brackets are precomputed constants.

Note in Figure 3 that the resulting deflections are limited in two places,

Different projectiles have not only different parameter values, but also different sequences of events in determining the bias δ_B and in freeing, caging, and tracking the gyro. These differences are discussed in Section X.

VII. TARGET MOTION

A. Target Model. The target is modeled as two distinct geometric

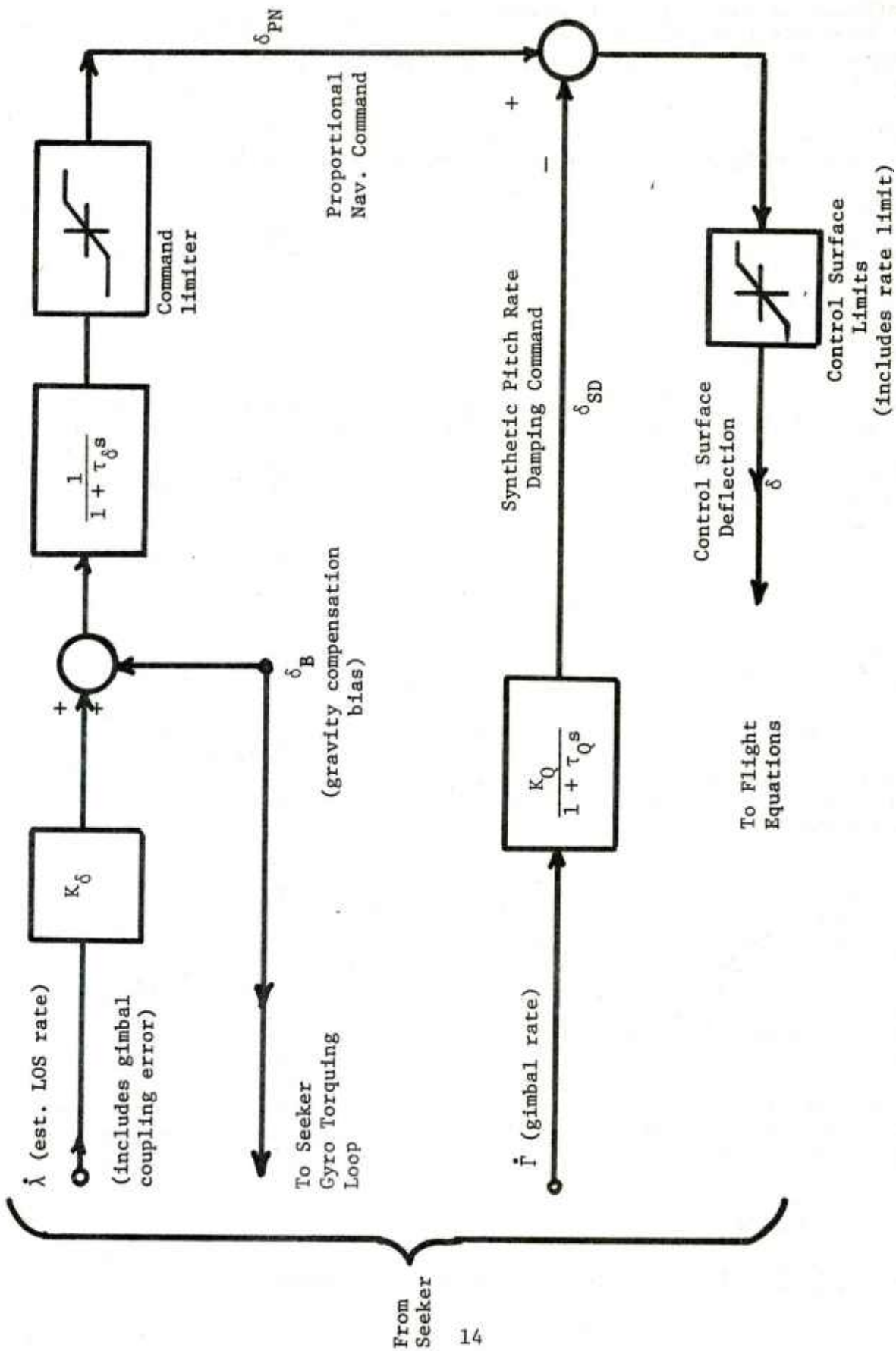


Figure 3. Basic ZOT.14 Autopilot In Guiding Mode

points:

(1) The "spot", which has a position determined jointly by a deterministic target maneuver model and a stochastic spot motion model; and

(2) The "target" or intended impact point, whose position is determined solely by the target maneuver model.

Note that while target (2) is the reference point for miss distances, target (1) is what the projectile homes on in the laser-guided mode. (There is also a bifunctional mode, in which the projectile may switch from tracking target (1) to target (2).)

B. Maneuver Model. This model provides the capability of four types of motion: (1) uniform motion; (2) uniform acceleration parallel to heading; (3) uniform turns (constant speed and radius); and (4) sinusoidal zigzags. Maneuvers may be programmed in any desired sequence, with the limitation that the total number of maneuvers of types 2, 3, and 4 for both targets together must not exceed ten. The two targets are programmed independently.

C. Spot Motion Model. The random motion of the spot about the nominal designation point is simulated by either of two means; in either case, it is necessary to do some preprocessing. The ERIM target reflectivity model, which utilizes a digital-Butterworth-filtered white noise source input to obtain a record of designator angular errors, a faceted target model, and an assumed designator-target-seeker geometry, produces a record of apparent spot positions in 3-dimensional space. This record may be used to drive ZOT.14 directly (external spot motion modes 2 and 3) or its autospectrum and spatial covariance matrix may be transmitted to ZOT.14, which creates a time series of spot positions having those properties (internal spot motion mode 1).

The internal mode operates in three logical stages: (1) generation of three independent gaussian white-noise sources by sampling standard normal deviates; (2) recreating the autospectrum by passing the white noise components through a digital Butterworth filter; and (3) recreating the covariance matrix by performing a linear transformation upon the independent filtered noise components. This mode has the advantage of producing an indefinitely long record using a small amount of input.

D. Pulse Dropout. Missing pulses may occur in the real world from several causes, such as drifting to a point hidden from the seeker's point of view (masking) or out of the seeker's field of view or to an area of very low reflectivity. When a missing pulse occurs in the ERIM model, zero-scattering cross section and zero position are output for that pulse; the ZOT.14 external spot motion mode interprets the zero cross section correctly as a missing pulse and the seeker model responds appropriately according to the seeker design specifications. In the internal mode, ZOT.14 provides an alternating stochastic renewal process of "see" and "dropped" time intervals.

E. Random Number Blocking. It may be desirable to reproduce identical spot position, pulse dropout, and IR jitter sequences for corresponding replications of several experiments. This requires that the same initial seed values be used in each experiment and that corresponding replications "use" the same number of laser and IR spots and pulse dropouts. This second requirement is met by requiring all replications to "use" a fixed "block" of random numbers regardless of the amount actually required within any one replication.

Block lengths for spot motion, pulse dropout, and IR jitter are named LENGTH, LENGT2, and LENGT3, respectively. These are input parameters and must be either all zero or all positive. If positive, they are the allocated block sizes; if these lengths are exceeded in any replication, the program prints a notification and aborts. If zero, they are internally defined at the successful completion of the first replication, allowing for two seconds of spot motion and IR jitter more than were actually used in that replication and ten cycles of pulse dropout more than were used. In practice, the user would make single-replication reference runs for each condition of an experiment expected to affect block lengths. The user would permit the program to define block lengths for each of these runs and would then use the maximum of each length in his experiment.

This routine operates in all spot motion modes. However, pulse dropout blocking operates only in internal mode (1) even though LENGT2 is defined for all modes.

VIII. FLIGHT TERMINATION

A. Decision Criteria. Termination of a replication occurs upon any of the following events:

- (1) Excessive simulated time elapses. The time limit is 1.5 times initial slant range divided by initial projectile speed. The run is aborted.
- (2) A random number block length is exceeded. The run is aborted.
- (3) The projectile achieves closest approach to target (2). This point is determined by checking the sign of the dot product of the displacement vector from target to projectile with the projectile velocity vector. If the product is negative, the projectile is approaching the target; if positive, it is receding. The run is aborted if, at closest approach, the seeker has never acquired the target; otherwise, the run continues with impact scoring and the next replication.
- (4) The projectile impacts the ground. Program action as in (3) above.

B. Scoring. When a replication terminates by criterion (3) or (4) and acquisition had occurred, the impact is scored; that is, the position

of the point of closest approach is computed relative to target (2). This position is given both in the x, y, z simulation coordinates, and in the "impact plane," a hypothetical plane having origin at target (2), oriented normal to the relative velocity vector, and having yaw (horizontal) and pitch (vertical) coordinates.

The computations proceed as follows: let

x_r, y_r, z_r be the relative location of the projectile at the time step preceding the impact decision,

v_{xr}, v_{yr}, v_{zr} be the relative velocity at that time,

v_h be the horizontal resultant of that velocity,

v_p be the magnitude of that velocity,

x_{ca}, y_{ca}, z_{ca} be the relative point of closest approach,

r be the miss distance,

y be the yaw component of miss distance, and

p be the pitch component.

Then

$$x_{ca} = \frac{x_r(v_{yr}^2 + v_{zr}^2) - v_{xr}(v_{yr}y_r + v_{zr}z_r)}{v_p^2}$$

and similarly for y_{ca}, z_{ca} by cyclic permutation of coordinates. Then,

$$r = \sqrt{x_{ca}^2 + y_{ca}^2 + z_{ca}^2},$$

$$y = \frac{v_{xr}z_{ca} - v_{zr}x_{ca}}{v_h}, \text{ and}$$

$$p = \frac{-v_{xr}v_{yr}x_{ca} + v_h^2y_{ca} - v_{yr}v_{zr}z_{ca}}{v_hv_p},$$

given v_h and $v_p \neq 0$.

IX. REINITIALIZATION

After scoring, the next replication begins with reinitialization of

the simulation. The unused portions of the previous replication's random number blocks are generated and discarded. Then, the projectile and target status are recalled for the reinitialization point, which is one of two points: (1) if the target location does not vary between replications and gyro drift is deterministic, the reinitialization point is the point at which acquisition was first established; otherwise (2) the reinitialization point is the original initialization point. When reinitialization is at point (1) above, sufficient spot motion is run to align the spot motion block with the simulation time of reinitialization. The pulse dropout block is not advanced, because the pulse dropout routine functions only after acquisition has first been established.

X. PROJECTILE MODELS

The various projectile designs accommodated by this program differ in the following qualitative respects:

- (1) trajectory -- ballistic or gliding.
- (2) gravity bias -- none, fixed, or adaptive, Bias may be applied through the proportional navigation circuit alone or through the gyro torquing circuit as well.
- (3) guidance enablement strategy -- this is the behavior of the projectile between acquisition and the commencement of proportional navigation guidance.
- (4) rocket booster -- present or absent.
- (5) bifunctional tracking -- present or absent.
- (6) behavior upon loss of acquisition.

Each of these points is discussed in the following paragraphs.

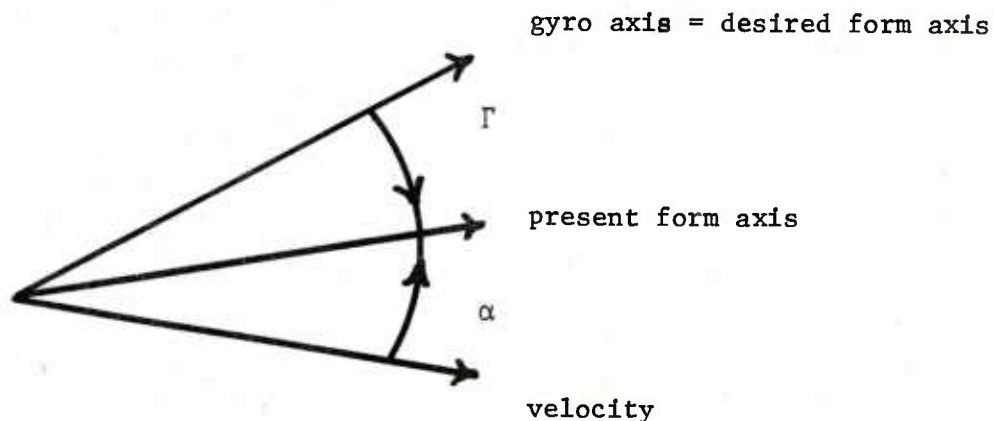
A. Trajectory. The ballistic trajectory is typical of all but the Martin ED CLGP in glide mode. For the TI and Navy projectiles, the gyro is electrically caged to the projectile form axis between spinup and acquisition, while in the Martin AD case a gyro cant (or lookdown angle) was prescribed. The Martin ED ballistic mode is uncanted, like TI and Navy. The small lag in the electrically caged gyro may be accounted for, if desired, by means of the cant option. The cant is a pitchwise bias applied to gyro position relative to the form axis only during the preacquisition phase of flight. During ballistic flight, the control surfaces of the Navy projectile are in the trail position; all of the Army models have a synthetic pitch/yaw rate damping circuit which is active after spinup (thus, it is active after acquisition-enable), so that some control surface deflection may occur during "ballistic" flight.

The Martin ED glide mode projectile is initialized in glide trim; the gyro attitude and the deflection and trim angles required for zero transverse

acceleration at initialization, given projectile position and velocity, are computed by an iterative procedure. The glide mode is an attitude-hold mode which "cages" the form axis on a free gyro, in effect the reverse of the ballistic situation. ZOT.14 maintains this attitude in an ad hoc fashion as follows: at each time step, the bias deflection required to align the axis is computed as

$$\delta_B = (\alpha - \Gamma) / K_\alpha,$$

where δ_B is the required bias, α is the present angle of attack, Γ is the present gimbal angle, and K_α is the ratio of trim angle of attack to control surface deflection. The variable δ_B passes through the proportional navigation (PN) channel before being applied to the control surfaces. The following figure and equation explain the rationale of the above equation:



$$\alpha_{\text{desired}} = K_\alpha \delta_{\text{desired}} = \alpha - \Gamma$$

B. Gravity Bias. G-bias is present only for the various Martin projectiles. For the AD version, it is a fixed value applied through the proportional navigation (PN) channel only; for the ED version, it is an internally-computed value applied through both PN and gyro torquer channels. However, since the computation of the bias is accomplished prior to the simulation's initial point, it is entered as a constant in the ballistic mode. Any value input in glide mode is ignored during the preacquisition glide, since the program computes the initial trim internally. The value of bias in glide mode is updated as long as the preacquisition glide continues. Thereafter, it is fixed at either the last computed value or the input value, as selected (there is no actual projectile which switches to a preset value -- the Martin ED holds the last computed value).

Note that G-bias is conceived as a deflection and not as an LOS rate. However, during active guidance, the torquer bias channel causes the gyro to drift at a fixed rate to introduce an artificial upward LOS rate into the PN channel. This is used in the Martin ED projectile to achieve the

desired overbias. Since the optimum level of bias during guidance is somewhat greater than the one gee which glide requires, this is one way to increase the bias at the appropriate time; in fact, this is the way Martin has chosen. Also, if acquisition is lost, the bias returns to the one-gee level; for all biased models, the deflection bias remains on during a lost-acquisition period.

C. Guidance Enablement. Several strategies are implemented: the LOS rate input to the PN channel is shut off until either (1) the gyro has first been torqued according to its characteristic to within a nominal angular distance from null and a subsequent delay has then elapsed; or (2) the gyro has torqued according to its characteristics for a fixed time. The procedure of (1) is accomplished at reacquisition as well; strategy (2) permits immediate guidance upon reacquisition regardless of initial LOS error. During the nulling period, the projectile may, if specified, be steered in a "pursuit" mode in which the control deflection is equal to the deflection applied before acquisition (i.e., the glide bias if gliding and zero if ballistic) plus a term proportional to the gimbal angle. Note that during the nulling period, the gimbal angle rate gives rise to a small perturbing control deflection via the synthetic damping circuit, which in effect attributes all gimbal rates to body rates, not gyro rates.

The purpose of any nulling strategy (guidance enablement strategy) is to allow the gyro-LOS heading error initially existing upon acquisition to be eliminated before attempting PN guidance. Without some such strategy, the projectile will act upon erroneous steering information.

D. Rocket Booster. The Navy 5-inch guided projectile has a rocket booster, for which two effects are modeled: thrust and torque due to misalignment of the thrust vector and center of mass (malthrust). Both of these are modeled deterministically. The malthrust moment vector can be made to rotate about the form axis at a fixed rate to account for the effect of the rolling of the projectile's airframe upon the direction of the malthrust.

E. Bifunctional Tracking. For the study of a projectile which can initially acquire a laser spot and subsequently switch to a passive IR signature, the bifunctional option is provided. The transition occurs whenever (1) slant range to the actual target is less than a deterministic transition range and (2) the actual target is within the IR FOV. In this model no spot motion (a property of the designator, target, and projectile, jointly) is present; however, an internal noise source, IR detector jitter, is present. This noise is modeled as a normally-distributed, uncorrelated angular error in the detected LOS angles in yaw and pitch.

F. Behavior upon Loss of Acquisition. Ballistic models recage their gyros according to their torquing characteristics; gliding models let their gyros go free. Whatever deflection bias was present in guidance remains applied. During the decorrelation sequence immediately preceding loss of acquisition, gyros are freed and estimated LOS rates hold their previous values.

XI. PREPROCESSING

Preprocessing consists of three phases: scenario selection, zoning solution, and signature development.

A. Scenario Selection. In this first phase, the user chooses gun, designator, and target locations upon a ground plane. The nature of the gun, designator, target and projectile are all specified as well. Finally, the environment is characterized by such factors as ground plane altitude, visibility, and cloud height.

B. Zoning Solution. The second phase utilizes the exterior ballistic simulation program EXBAL to compute a family of trajectories from which a suitable solution for the problem can be taken.

C. Signature Development. The ERIM target reflectivity simulation model generates a record of apparent spot positions as seen from the seeker's point of view.

Input data include: the designator position and direction of approach of the projectile, in the target frame of reference; a geometric description of the surface of the target vehicle; and the dynamic characteristics of designator spot motion.

The record of spot positions is further processed to compute the spectral density and the covariance square root matrix, a matrix which is the matrix square root of the covariance matrix. This square root matrix is used to transform uncorrelated noise records into properly correlated noise records in ZOT,14. Alternatively, the ERIM spot position record may be used in ZOT,14, directly.

XII. POSTPROCESSING

The postprocessing program IMPAC may be used for further scoring of impacts. This program uses a simplified geometric description of the target vehicle and the record of impacts punched onto cards by ZOT,14 to score each impact as a hit or a miss. Hits may be further scored by computing the impact obliquity (angle between the projectile form axis and the normal to the target surface element struck).

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APPENDIX A
USER'S GUIDE

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INPUT

Input to ZOT.14 consists of a set of at least 15 punched cards. Some cards are optional, others required. The card set is assembled as follows:

CARD 1, required, format (8I10), contents by field:

- | | | |
|-----|--------|--|
| (1) | MRUN | positive integer -- user's run identification number |
| (2) | MODEL | integer identifier of aero coefficient data --
1 - Martin Marietta AD
2 - Texas Instruments AD
3 - Navy 5"/155mm sleeved round, AD
4 - Martin Marietta ED |
| (3) | NREPS | maximum number of replications to be run |
| (4) | NSAMPL | number of integration time steps between designator pulses |
| (5) | NPRINT | print control code
0 - print final results of replications only
1, 2 - print also intermediate results at intervals as specified by INTRVL and print notices of key events |
| (6) | INTRVL | print interval, number of integration time steps between printouts |
| (7) | NPUNCH | punch control code
0 - no punch
1 - punch results of each replication onto a pair of cards for IMPAC program |
| (8) | MEASUR | units of measure control code
1 - input interpreted as being in metric units (mks)
2 - input in English units |

CARD 2, required, format (7I10,6X,4I1), contents by field:

- | | | |
|-----|--------|---|
| (1) | ISEED | positive odd seed for spot motion generation |
| (2) | ISEED2 | positive odd seed for pulse dropout generation |
| (3) | LENGTH | block length for spot motion; if zero, LENGTH will be defined at end of first replication |
| (4) | LENGT2 | block length for pulse dropout; if LENGTH (above) is zero, LENGT2 will be defined at end of first replication |

- (5) MODESM spot motion mode code
 1 - internal generation mode
 2 - mixed external position and internal intensity
 3 - external generation mode
- (6) MSEEN number of consecutive seen pulses required for
 correlation (acquisition)
- (7) MDROP number of consecutive unseen pulses required for
 decorrelation (loss of acquisition)
- (8) NTD number of LOS deviations tabulated in the detector
 characteristic tables (see also CARD 10 and para. VI,
 B)
- (9) NSL number of signal levels in detector characteristic
 tables
- (10) MODDEP gyro torquing mode dependence code
 1 - gyro torquing characteristic not mode dependent
 2 - torquing characteristic different for nulling and
 guiding phases
- (11) NMODES number of distinct detector characteristic sets
 1 - SAL only, or IR detector characteristics are
 identical to SAL
 2 - IR detector characteristics are different from SAL

CARD 3, required, format (8F10.0), contents by field:

- (1) XP x-coordinate of initial projectile position [m;ft]^{*}
- (2) YP y-coordinate (altitude above ground)
- (3) ZP z-coordinate (Note: (x,y,z) constitutes a right-
 hand coordinate system)
- (4) VXP x-component of initial projectile velocity with
 respect to earth [m/s;ft/s]
- (5) VYP y-component
- (6) VZP z-component
- (7) H integration time step [sec]
- (8) GROUND ground plane altitude above mean sea level [m;ft]

* The first unit in brackets applies when MEASUR=1, the second when MEASUR=2.
 If only one unit appears, it applies in either case.

CARD 4, required, format (8F10.0), contents by field:

- (1) M projectile mass, exclusive of fuel if rocket-assisted [kg;lbm] (Note: all variables listed under F-formats are real-valued, regardless of initial letter of name.)
- (2) IB projectile transverse moment of inertia [$\text{kg}\cdot\text{m}^2$; slug $\cdot\text{ft}^2$]
- (3) KDEL1 autopilot gain for SAL guidance [sec] K_{δ_1}
- (4) KDEL2 autopilot gain for IR guidance [sec] K_{δ_2}
- (5) TDEL autopilot time constant τ_{δ} [sec]
- (6) ZALF projectile natural pitch rate damping coefficient [dimensionless]
- (7) BIAS2 constant gravity-compensation deflection bias [deg]
- (8) CANT/KLDOT for a ballistic-mode projectile, CANT is the gyro search cant angle, the angle downward from the projectile axis to the gyro axis [deg]; for a glide-mode projectile, KLDOT is the torquer-loop bias gain K_{λ} [sec $^{-1}$]

CARD 5, required, format (8F10.0); contents by field:

- (1) FOV(1) instantaneous field of view for SAL, center of FOV to edge [deg]
- (2) FOV(2) field of view for IR
- (3) COMLIM limit on proportional navigation deflection commands [deg]
- (4) CONLIM limit on control surface deflection [deg]
- (5) KQ synthetic pitch-rate damping gain [sec]
- (6) TAUQ synthetic damping time constant -- must be positive [sec]
- (7) DLNULL null zone -- line-of-sight deviation must be less than DLNULL to accomplish null
- (8) WAIT post null delay -- time during which null continues after achieving DLNULL [sec]

CARD 6, required, format (8F10.0), contents by field:

- (1) FUELS mass of fuel of rocket motor [kg; lbm]
- (2) SIMPLS specific impulse of rocket [N·sec/kg; lbf·sec/lbm]
- (3) THRUST rocket thrust [N; lbf]
- (4) TBSTRT clock time (from launch) at burn start [sec]
- (5) YLEVER rocket malthrust lever arm component creating positive yaw moment [m; in]
- (6) PLEVER malthrust lever arm, pitch
- (7) GDMAG if positive, deterministic gyro drift rate; if negative, absolute value is max random gyro drift rate [deg/sec]
- (8) GDDIR if GDMAG positive, GDDIR is gyro drift direction CCW from the right [deg]; if GDMAG negative, GDDIR is seed number for gyro drift (positive odd)

CARD 7, required, format (8F10.0), contents by field:

- (1) CSMA1 if $CSMA2 \leq 100.0$, CSMA1 is the misalignment of the pitch control surface; if $CSMA2 > 100.0$, CSMA1 is the standard deviation of random control surface misalignment [deg]
- (2) CSMA2 if ≤ 100.0 , control surface misalignment is deterministic and CSMA2 is the misalignment of the yaw control surface [deg]; if > 100.0 , misalignment is random and CSMA2 is the seed number (positive odd)
- (3) ROLRAT angular rate at which the malthrust moment rotates about the form axis [deg/sec]

Remaining fields are not used,

CARD 8, required, format (8F10.0), contents by field:

- (1) GAMAX max permissible gimbal angle [deg]
- (2) XCUPLM gimbal cross-coupling coefficient at max gimbal angle [dimensionless]
- (3) TIMEO clock time (from launch) at initialization of simulation [sec]
- (4) AVGO mean length of a dropped-pulse string [sec]

- (5) AVGL mean length of a visible-pulse string [sec]
- (6) VWIND wind speed [m/s;ft/s]
- (7) THWIND azimuthal direction from which wind is blowing, measured CCW from +z axis [deg]
- (8) GLIDON control code number, 3 digits followed by decimal:
1st digit = 0 for ballistic, 1 for glide mode
2nd digit = 0 for g-bias = BIAS2, 1 for g-bias = computed glide bias, during the guided phase of flight
3rd digit = 0 for null required only once, = 1 for null required on all acquisitions and reacquisitions

CARD 9, required, format (8F10.0), contents by field:

- (1) P11 element of spot motion transform matrix [m;ft]
- (2) P12
- (3) P13
- (4) P22
- (5) P23
- (6) P33
- (7) FREQ corner frequency of spot motion power spectrum [hz]
- (8) DR designation range [km;mi]

CARD 10, at least 1 card required, format (20F4.0), contents: first NTD* fields - vector of tabulated LOS deviations [deg], next NSL fields - vector of tabulated signal levels [db], next NTDxNSLxMODDEPxNMODES fields - table of estimated LOS rates as follows:

((((TMD(I,J,K,L),I=1,NTD),J=1,NSL),K=1,MODDEP), L=1,NMODES)
[deg/sec]

next NTDxNSLxNMODES fields - table of commanded gyro torquing rates as follows:

((((TSR(I,J,L),I=1,NTD),J=1,NSL),L=1,NMODES) [deg/sec]

CARD 11, required, format (8F10.0), contents by field:

- (1) THVCN angle between outward normal to designated target surface and the vertical [deg]
- (2) PHVCN azimuthal angle of outward normal to designated target surface [deg]. Angle measured counterclockwise from Z - axis

* NTD, NSL, MODDEP, and NMODES are defined in CARD 2.

- (3) LP laser pulse energy [J]
- (4) THR detector threshold in units of $[10^{-15} \text{ J/cm}^2/\text{pulse}]$
- (5) REFL target surface reflectivity [dimensionless]
- (6) VR visibility range [km;mi]
- (7) CODE atmospheric water vapor code:
2. for 7.84 mm/km
3. for 1.87 mm/km
- (8) CEIL cloud ceiling height above ground [m;ft]

CARD 12, required, format (8F10.0), contents by field:

- (1) BMDIVG laser beam divergence [mrad]
- (2) DYRANG detector lookdown instantaneous dynamic range [db]
- (3) PRANGE visibility range due to particulate scattering only [km;mi]
- (4) KAH attitude-hold gain
- (5) SERRIR standard deviation of white angular noise in passive IR detector [mrad]
- (6) SEEDIR seed for IR jitter (positive odd)
- (7) RLNGT3 block length for IR jitter -- same rules as LENG2
- (8) not used

CARD 13, 2 cards required, format (8F10.0) --

CARD 13-1, contents by field:

- (1) X(1) x-coordinate of initial reference spot location [m;ft]
- (2) Y(1) y-coordinate
- (3) Z(1) z-coordinate
- (4) VEL(1) initial speed of reference spot location [m/s;ft/s]
- (5) THETA(1) initial azimuthal heading of ref spot location [deg]
- (6) XINCR x-wise increment in location of targets between replications [m;ft]
- (7) ZINCR z-wise increment in location

(8) not used

CARD 13-2, contents by field:

- (1) X(2) x-coordinate of initial location of desired impact point [m;ft]
- (2) Y(2) y-coordinate
- (3) Z(2) z-coordinate
- (4) VEL(2) initial speed of desired impact point [m/s;ft/s]
- (5) THETA(2) initial azimuthal heading [deg]
- (6) RSWICH slant range within which projectile may switch to passive IR tracking mode [m;ft]
- (7) XINCH position units override code -- if not zero, then the positions of both targets are interpreted as being in inches

(8) not used

CARD 14, required, format (8I10), contents by field:

- (1) MANVRS(1) number of programmed evasive maneuvers for target 1 (the designator signature)
- (2) MANVRS(2) number of evasive maneuvers for target 2 (the desired impact point)

Remaining fields are not used.

CARD 15, optional, format (8F10.0) --

The number of cards equals the sum MANVRS(1) + MANVRS(2).
Cards are in the order of execution of maneuver for target 1, followed by order of execution for target 2.

Contents by field:

- (1) duration of target's straight run preceding the maneuver [sec]
- (2) maneuver code:
 - 2. = acceleration/deceleration
 - 3. = constant speed/radius turn
 - 4. = sinusoidal zigzag
- (3) for code 2, absolute value of acceleration [m/s^2]

for code 3, angle of turn, positive left (driver's perspective)
[deg]

for code 4, number of complete sine waves

- (4) for code 2, final speed [m/s]
- for code 3, turning radius [m]
- for code 4, not used

Remaining fields are not used.

CARD 16, optional, format (I10,4F10.0) --

Used only if MODESM = 2 or 3; then 1 card required..

Contents by field:

- (1) NSPOTS number of spots in external record
- (2) CFACTR multiplicative correction factor to be applied to
 scattering cross-sections of external record, to
 allow for changes in reflectivity
- (3) DESGPT(1) distance forward from vehicle trailing edge to
 mean spot position, times -1 [in]
- (4) DESGPT(2) height of mean spot position above ground [in]
- (5) DESGPT(3) distance from centerline leftward to mean spot
 location [in]

Remaining fields are not used.

CARD 17, optional, format (20X,E10,3,3F10.0) ---

Used only if MODESM = 2 or 3; then NSPOTS cards required.

Contents by field:

- (1) BRITE scattering cross-section [in^2/ster]
- (2) YV(1) distance forward from vehicle trailing edge to spot
 position [in]
- (3) YV(2) distance from centerline leftward (from driver's
 perspective) to spot position [in]
- (4) YV(3) height of spot position [in]

Card decks thus assembled may be stacked in series; the last deck should be followed by a blank card.

NOTES ON DATA SETUPS FOR VARIOUS APPLICATIONS

(1) Post-Enablement Phase of Unguided Trajectory.

Usually, all noise sources are zeroed out.* To prevent acquisition, do not zero laser energy, but rather set ceiling to zero. To prevent premature termination, place the targets considerably farther downrange than the projectile is expected to fly. Select one replication, NPRINT = 2, and an appropriate print interval (usually the equivalent of 0.5 to 2.0 seconds).

(2) Reference Guided Trajectory.

Usually, noise sources are zeroed out. Select other parameters as appropriate to the scenario. Usually, NREPS=1, NPRINT=2, INTRVL as required for a 0.1- to 0.5-sec print interval.

NOTE: If the time at which the projectile breaks cloud or comes within acquisition range is significantly later than the enablement time, and if the trajectory dispersion due to random gyro drift is negligible or not present, then much computer time can be saved by using a point just prior to breaking cloud or coming within acquisition range as the initial point in further runs studying the same scenario.

(3) Projectile Response.

These are usually runs of one to five replications. Some error or noise source of interest has been added to the previously noise-free scenario of a reference guided trajectory, and the behavior of the projectile is to be studied. The print interval is smaller than previously (unless the noise source is of the round-to-round type), perhaps equal to or even less than the pulse interval. Any number of modeled noise sources may be added in until the complete scenario of interest is simulated.

(4) Guidance Accuracy.

Guidance accuracy simulations usually account for all pertinent error sources. The print level is NPRINT=0, INTRVL=0, and the punch option NPUNCH=1 is taken if postprocessing with IMPAC is to be performed. The number of replications NREPS is selected with due consideration of the precision required in the estimates of guidance accuracy statistics; standard statistical techniques give the standard error of an estimate as a function of sample size.

(5) Footprint Analysis.

Footprints are generated by means of a series of noise-free runs in

* Valid seed numbers must be provided for spot motion and pulse dropout, even if these error sources are not used. Also, a valid seed number must be provided for IR jitter if the passive tracking mode is used.

which the target-location incrementing option is utilized. A typical starting procedure would be as follows:

21 replications, incrementing the (stationary) target by 50-m steps from the ballistic/pseudoballistic impact point toward the gun (uprange).

21 replications, incrementing in the same manner from the PBIP crossrange.

21 replications, incrementing downrange.

Presumably, at some point either the projectile misses the target by more than some arbitrary distance (say 5 feet or 1.5m) or the projectile is unable to acquire the target. The interval between two successive replications (a hit and a miss) plotted on a ground-plane grid, is one data "point" defining the boundary of the footprint.

If a run ends before finding a boundary point, the user sets up a new run picking up where the previous one left off. This is commonly required in locating the stretch point (farthest downrange point).

After these three initial points have been located, the user can use additional crosstrack-stepping runs to fill in the gaps in the boundary to any precision desired.

(6) Parametric Studies.

Studies of the effect of varying parameters may take the form of any of the above as appropriate.

OUTPUT

(1) Printout.

Printout consists of three parts: data, intermediate results, and final results.

(a) Data section

The printout begins with approximately three pages repeating the input data in a readable format.

(b) Intermediate results section

This part of the printout is controlled by NPRINT and INTRVL. The intermediate results may consist of only a line indicating where the projectile impacted relative to the target, or it may also contain notices of events such as acquisition/loss of acquisition, pulse dropout/reappearance, target evasive maneuver, etc., and notices of the projectile state at specified

time intervals. These results are in order of replication, and within a replication, in chronological order.

(c) Final results section

This part is printed if multiple replications are specified and all replications were completed. It consists of a list of guidance accuracy statistics, including ordered miss distances.

(2) Punched Card Output.

This output is used as input to the IMPAC program. It consists of two cards per replication containing the relative position, the velocity, and the attitude of the projectile at closest approach to the target.

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PROGRAM LISTING

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```

IMPLICIT REAL*8(A-Z), 0-21
REAL*8 M, IB, KDEL, KDEL2, KALF(2), LRT, MILE, MAXLOS
REAL*8 KQ, KLDOT, WZ, KA
REAL*4 NORM, NORM1, SLRNG1, VXR, VZR, SLRNG2, VAPOR, PRANGE, PRANGE, PRANGE
REAL*4 MACH*0, UZ, SERP, DUMY, AMAX, AMIN, S
REAL*4 CMAMAX, CMAMIN, SOMA
DIMENSION R(100), Y(100), P(100), S(12), S2(12)
DIMENSION MOONAM(4), TEXT3(2), TEXT4(2), TEXT5(2), TEXT6(2)
DIMENSION VTD(9), VSL(9), TWD(9,9,2), TSR(9,9,2,2)
EQUIVALENCE (S(1),XP), (S(2),YP), (S(3),ZP), (S(4),VXP),
1 (S(5),VYP), (S(6),VZP), (S(7),ALPHAY), (S(8),ALPHAP), (S(9),
2 OALPHY), (S(10),DALPHAP), (S(11),DELTAY), (S(12),DELTAP)
EQUIVALENCE (S2(1),XP2), (S2(2),YP2), (S2(3),ZP2), (S2(4),VXP2),
1 (S2(5),VYP2), (S2(6),VZP2), (S2(7),ALPHY2), (S2(8),ALPHP2), (S2(
2 9),DALFY2), (S2(10),DALFP2), (S2(11),DELY2), (S2(12),DELP2)
DATA POUND / 2.204600 /, SLFISQ / .7375600 /, FOOT / 3.280800 /,
1 G / 9.8066500 /, MILE / .6213700 /
DATA TEXT1, TEXT2, TEXT3, TEXT4 / 'METERS', 'FEET' /,
1 'SPOT MOT', 'ION', 'PULSE DR', 'POUT' /
DATA TEXT5, TEXT6 / 'METRIC', 'ENGLISH', 'NO', 'YES' /
DATA TEXT7 / 'INTERNAL', 'MIXED', 'EXTERNAL' /
DATA TEXT8 / 'IR JITTER' /
DATA MOONAM / 'MAD', 'II', 'NAVY', 'MED' /
COMMON / BLK1 / XS, YS, ZS, HN, GROUND
COMMON / BLK2 / XT, YT, ZT, KOEL, KOELL, SLRNG1, SLRNG2
COMMON / BLK3 / XCA, YCA, ZCA, RMIS, YMISS, PMISS, VXR, VZR
COMMON / BLK4 / H, PI, PRF, MEASUR
COMMON / BLK5 / PGYRO, TOYRO, CANT, BIASP, BIAS2, OLAMPD,
1 OROPS, KACO, NRVS, IPRINT, ISTEP, NPRINT, JSTEP, NO
COMMON / BLK6 / AVGC, AVGL
COMMON / BLK7 / PHVCN, THVCN, LRT, B, CEIL, OR
COMMON / BLK8 / FOV, MOESM, KONO, ITARG, NSW
COMMON / BLK9 / FNY, FNP, FALF(2), VSQ, CNA, AO, KALF, IB, MODEL
COMMON / BLK10 / QPGYRO, QTGYRO
COMMON / BLK11 / CND, CAO, MACHNO
COMMON / BLK12 / BRIGHT, TIME0, NULL, IVIS, INCR
COMMON / BLK13 / DRATIO, EFACR, E, THR
COMMON / BLK14 / OBETAY, OBETAP
COMMON / BLK15 / VAPOR, HRANGE, PRANGE
COMMON / BLK16 / DNULL, WAIT, MSEN, MOROP
COMMON / BLK17 / BETAY, BETAP, IGLIOE, IBIAS, INULL, NSEEN, JREP
COMMON / BLK18 / SERRIR, IRSEE0, LENGTH3, NRVS3

1 FORMAT(8I10)
2 FORMAT(8F10.0)
3 FORMAT(7I10, 6X, 4I1)
12 FORMAT(' *** ERROR -- PROJECTILE FAILS TO APPROACH TARGET WITHIN
TIME LIMIT')
13 FORMAT(' 0TIME', 6X, 'X', 'Y', 'Z', '7X, 'Y', 'Z', 'SX, 'VX', 'SY, 'VY',
1 SX, 'VZ', 'SX, 'AY', 'SX, 'AP', '4X, 'DAY', '4X, 'OAP', '3X, 'OELY',
2 2X, 'OELP', '3X, 'OLY', '3X, 'OLP', '6X, 'XT', '6X, 'ZT', 'SX, 'RSR',
3 2X, 'RNAP')
14 FORMAT(1X, FS.2, 3F8.1, 3F7.1, 4F7.3, 4F6.3, 3F8.1, FS.2)
20 FORMAT(' 0*** AT STEP', I4, ' PROJECTILE IMPACTS BALLISTICALLY,
1 RUN TERMINATED.')
21 FORMAT(' 0*** REDEFINE BLOCK SIZE', IS, ' FOR', 2AB)
22 FORMAT(' 0*** ERROR -- BLOCK SIZE EXCEEDS FOR', 2AB)

```

C
C
C


```

C
PI = 3.141592643500
RACIA' = PI / 180.
T*CP1 = 2.*PI

C
100 CONTINUE
C-- DATA INPUT SECTION
C-- READ PROGRAM CONTROL PARAMETERS
  READ (5,1) RUN, MODEL, NREPS, NSAMPL, NPRINT, INTR.L, NPUACH,
  1 MEASUR
  IF (NRUN.LE.0) STOP
  READ (5,3) ISEED, ISEED2, LENGTH, LENGTH2, MODESM, MSEEN, MCRORP,
  1 NTD, NSL, MODECP, NMGES
C-- READ PROJECTILE INITIAL STATE
  READ (5,2) (SI(1), I=1,6), T, GROUND
C-- INITIALIZE REMAINING STATE-VECTOR ELEMENTS
  DO 110 I=7,12
    SI(I) = 0.
  110
  DO 120 I=1,12
    S0(I) = SI(I)
  120
C-- READ PROJECTILE DESIGN PARAMETERS
  READ (5,2) NP, IB, KDEL1, KDEL2, TDEL, ZALF, BIAS2, CANT, FOV,
  1 COMLIM, CDNLIM, KG, TAQO, DLNUL, WAT
  READ (5,2) FUELS, SIMPLS, THRUST, TBSTRT, YLEVER, PLEVER, GDMAG,
  1 GDOIR
  READ(S,2) CSMAL, CSMA2, ROLRAT
  READ (5,2) GAMAX, XCUPLM, TIME0, AVGO, AVGI, VWIND, THWIND, GLIDON
C-- READ DESIGNATION PARAMETERS
  READ(S,2) P11, P12, P13, P22, P23, P33, FREQ, DR
  IF (AVGI.LE.0.00) AVGI = 1000.
  NSAMPT = NSAMPL*H*1000. + 0.5
  WRITE (6,41)
  WRITE (6,42) MRUN, MODNAM(MODEL), NREPS, NSAMPT, NPRINT
  IF (NPRINT.LE.0) GO TO 130
  INTVLT = INTRVL*H*1000. + 0.5
  WRITE (6,43) INTVLT
130 CONTINUE
  WRITE (6,44) H, TEXT6(NPUNCH+1)
  WRITE (6,45) ISEED, LENGTH, TEXT3, ISEED2, LENGTH2, TEXT4
  WRITE (6,46) TEXT5(MEASUR)
  GO TO (140,160), MEASUR
140 CONTINUE
  MEASUR=1 => INPUT IS METRIC
  DO 150 I=1,6
    S2(I) = SI(1)*FOOT
  150
  EMP = MP*PDUND
  E18 = IB*SLFTSQ
  EDR = DR*WILE
  EP11 = P11*FDOOT
  EP12 = P12*FOOT
  EP13 = P13*FOOT
  EP22 = P22*FOOT
  EP23 = P23*FDOOT
  EP33 = P33*FOOT
  EGR = GROUND*FOOT
  EVW = VWIND*FOOT
  EFUELM = FUELS*PDUND
  ESIMPL = SIMPLS/G
  ETHRST = THRUST*PDUND/G
  EYLVR = YLEVER*FDOOT*12.

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EPLVR = PLEVER*FOOT*12.
GO TO 180
160 CONTINUE
C-- MEASUR=2 => INPUT 15 ENGLISH
GO 170 I=1,6
S2(I) = S1(I)
S1(I) = S1(I)/FOOT
170 S0(I) = S1(I)
EMP = MP
WP = WP/POUND
E18 = 18
18 = 18/5LFTSQ
EGR = DR
DR = DR/MILE
EPI1 = P11
EPI2 = P12
EPI3 = P13
EP22 = P22
EP23 = P23
EP33 = P33
P11 = P11/FOOT
P12 = P12/FOOT
P13 = P13/FOOT
P22 = P22/FOOT
P23 = P23/FOOT
P33 = P33/FOOT
EGR = GROUND
GROUND = GROUND/FOOT
EVW = VWIND
VWIND = VWIND/FOOT
EFUELM = FUELM
FUELM = FUELM/PDUNO
ESIMPL = SIMPLS
SIMPLS = SIMPLS*G
ETHRST = THRUST
THRUST = THRUST*G/POUND
EYLVR = YLEVER
YLEVER = YLEVER/(FOOT*12.)
EPLVR = PLEVER
PLEVER = PLEVER/(FOOT*12.)
180 CONTINUE
KLOOT = 0.
GLLOON GENERATES 3 INTEGER CONTROL VARIABLES:
C-- IGLIDE = 0 FOR NO GLIDE, 1 FOR GLIDE
C IBIAS = 0 FOR FIXED BIAS OURING GUIDOANCE, 1 FOR COMPUTED
C INULL = 0 FOR 1-TIME NULL, 1 FOR NULL EACH REACQUISITION
IGLIOE = 1, D-2*GLIDON + .001
GLIDON = GLIDON - 100.*IGLIOE
181AS = 1, D-1*GLIDON + .01
GLIDON = GLIDON - 10.*181AS
INULL = GLIDON + .1
IF (1GLIDE.EQ.0) GO TO 185
IF (181AS.EQ.0) GO TO 182
KLOOT = CANT
BIAS2 = 0.
182 CANT = 0.
185 CONTINUE
WRITE (6,47) MP, EMP, 18, E18, KDEL1, KDEL2
WRITE (6,48) TDEL, ZALF, BIAS2, CANT, FOV, CONLIM
WRITE (6,55) COMLIN, KG, TAUG
00021014
00021100
00021200
00021300
00021400
00021500
00021600
00021700
00021800
00021900
00022000
00022100
00022200
00022300
00022400
00022500
00022600
00022700
00022800
00022900
00023000
00023100
00023200
00023300
00023400
00023500
00023600
00023700
00023800
00023900
00023901
00023902
00023903
00023904
00023905
00023906
00023907
00023908
00023909
00023910
00024000
00024100
00024200
00024250
00024300
00024350
00024400
00024450
00024500
00024550
00024600
00024650
00024700
00024750
00024800
00024830
00024860
00024900
00025000
00025100

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C-- COMPUTE ROCKEET-BURN PARAMETERS
TFBURN = 0.
IF (THRUST.GT.0.000) TFBURN = SIMPLS*FUELS/THRUST
IF (TFBURN.EQ.0.000) TBSRT = -10000.
TBSSTOP = TBSRT + TFBURN
IF (TFBURN.GT.0.000) GO TO 9180
WRITE (6,62)
GO TO 9182
9180 WRITE(6,63)FUELS,EFUELS,SIMPLS,ESIMPL,THRUST,ETHRST
WRITE(6,64)YLEVER,EYLR,PLEVER,EPLVR,TBSRT,TFBURN,TBSSTOP,ROLRAT
IF (ROLRAT.NE.0.00) GO TO 9181
DYMT = H*THRUST*YLEVER/18
DPMT = H*THRUST*PLEVER/18
GO TO 9182
9181 OMT = H*THRUST*OSRT(YLEVER*2 + PLEVER*2)/18
9182 CONTINUE
C-- COMPUTE GYRO-DRIFT PARAMETERS
IF (GOMAG.LI.0.00) GO TO 9185
C-- GYRO DRIFT IS DETERMINISTIC
IGO = 0
WRITE (6,65) GOMAG, GODIR
GO TO 9186
9185 CONTINUE
C-- GYRO-DRIFT IS RANDOM
IGO = 1
GOMAG = -GOMAG
ISEED3 = GODIR
WRITE (6,66) GOMAG, ISEED3
GOMAG = GOMAG*RAOIAN
9186 CONTINUE
C-- COMPUTE CONTROL-SURFACE MISALIGNMENT PARAMETERS
IF (CSMA2.GT.100.00) GO TO 9287
C-- MISALIGNMENT IS DETERMINISTIC
IMA = 0
WRITE(6,68) CSMA1, CSMA2
DELPHI = CSMA1*RADIAN
DELYMA = CSMA2*RADIAN
GO TO 9288
9287 CONTINUE
C-- MISALIGNMENT IS RANDOM
IMA = 1
ISEEOM = CSMA2
WRITE(6,69) CSMA1, ISEEOM
SOMA = CSMA1*RAOIAN
CMAMAX = 3.*SOMA
CMAMIN = -CMAMAX
9288 CONTINUE
WRITE (6,56) XCOUPLM, GAMAX
WRITE (6,54) MSEEN, MDROP,
WRITE (6,60) KLDOT
CALL SKRTBL (NTD, NSL, MDOOP, NMDOES, VTD, VSL, TMO, T5R)
WRITE (6,49) (SI(1), S2(1), I=1,5)
WRITE (6,50) SI(6), S2(6), TIME0, GROUND, EGR
1 , VWIND, EVW, THWIND
WRITE (6,51) OR, EDR,
IF (MODESM.EQ.1) WRITE (6,53) AVGO, AVGI
IF (MODESM.EQ.1) WRITE (6,52) P11,P12,P13,EP11,EP12,EP13, P22,
1 P23,EP22,EP23, P33,EP33, FREQ
C-- READ ACQUISITION PARAMETERS

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CALL AQDATA (KAP)
S = SERRIR * 1.0-3
AMAX = 4. * S
AMIN = - AMAX
MM = MNSAMPL
C-- READ TARGET MOTION PARAMETERS
CALL DODGER(I,SI,TGTHDG)
C
C
C
C-- INITIALIZATION SECTION
M = MP
IF (TIMEO.LT.TBSTOP) M = MP * FUELS*(TBSTOP-TIMEO)/TFBURN
IF (TIMEO.LT.TBSTART) M = MP * FUELS
F2 = DECP(-W/TAU2)
F1 = 1.00 - F2
ROLRAT = ROLRAT*RADIAN
BIAS2 = BIAS2*RADIAN
CANT = CANT*RADIAN
FOV(1) = FOV(1)*RADIAN
FOV(2) = FOV(2)*RADIAN
CONLIH = CONLIH*RADIAN
COMLIH = COMLIH*RADIAN
DLNULL = DLNULL*RADIAN
GAMAX = GAMAX*RADIAN
RXCUPL = XCUPLH/GAMAX
C-- IF GYRO DRIFT IS DETERMINISTIC, DEFINE IT NOW
IF (IGD.EQ.1) GO TO 9187
GDHAG = GDHAG*RADIAN
GDDIR = GDDIR*RADIAN
YGD = -H*GDHAG*DCOS(GDDIR)
PGD = -H*GDHAG*DSIN(GDDIR)
9187 CONTINUE
C-- IF CONTROL SURFACE MISALIGNMENT IS DETERMINISTIC, IT IS ALREADY
DEFINED . . .
WX = VWIND * DSIN(THWIND*RADIAN)
WZ = VWIND * DCOS(THWIND*RADIAN)
DIST = DSORT( (XP-YT)**2 + (YP-YT)**2 + (ZP-ZT)**2 )
VP = DSORT( VXP**2 + VYP**2 + VZP**2 )
TIME = DIST/VP
C-- THE SIMULATION LIMITS ITSELF TO 1.5 TIMES THE NUMBER OF STEPS REQUIRED
C TRAVERSE THE REMAINING SLANT RANGE AT THE INITIAL VELOCITY.
MAXSTP = 1.5*TIME/H
PRF = 1./HN
VXPW = VXP + WX
VZPW = VZP + WZ
VH = DSORT( VXPW**2 + VZPW**2 )
OPGYRO = DATAN2(VXPW, VZPW)
QTGYRO = DATAN2(VYP, VH) - CANT
IF (IGLIDE.EQ.0) GO TO 188
C-- GLIDE IS SELECTED -- CALCULATE INITIAL BIAS AND ALTITUDE
C A SUFFICIENT CONDITION FOR NUMERICAL STABILITY OF THE FOLLOWING
C ITERATIVE PROCEDURE IS THAT K.ALPHA NOT INCREASE WITH DELTA.
VSO = VH**2 + VYP**2
ITS = 0
186 CALL PARAMS (SI)
BIASP = H*G*VH/( DSORT(VSO)*AO*((CNA-CAO)*KALF(2)+CND) )
DDELTA = DABS( BIASP-DELTAP )
DELTAP = BIASP
ALPHAP = KALF(2)*DELTAP

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GO TO 200
190 CONTINUE
  IF (1/NCR.EQ.0) GO TO 195
  KACQ = 1
  GO TO 200
195 CONTINUE
  KACQ = 2
  NSEEN = NSEEN - 1
200 CONTINUE
C-- IF GYRO DRIFT IS RANDOM, DETERMINE IT NO*
  IF (1/GO.EQ.0) GO TO 205
  GO = GOMAG*URN(1SEED3)
  GDD1R = TWOPI*URN(1SEED3)
  YGO = -H*GO*DCOS(GDD1R)
  PGD = *H*GO*DSIN(GDD1R)
205 CONTINUE
C-- IF CONTROL SURFACE MISALIGNMENT IS RANDOM, DETERMINE IT NOW
  IF (1/MA.EQ.0) GO TO 206
  CALL NORMXX(CHAMIN, CMAMAX, 0., SDMA, DUMMY, 1SEEDH)
  DELPMA = DUMMY
  CALL NORMXX(CHAMIN, CMAMAX, 0., SDMA, DUMMY, 1SEEDH)
  DELYMA = DUMMY
206 CONTINUE
  N = JSTEP/NSAMPL
  IF (N.GT.0) CALL SPOTNO (N, XSS, YSS, ZSS)
  XS = XSS
  YS = YSS
  ZS = ZSS
  1STEP = JSTEP
  NRVS = NO
  1PRINT = 1
  PGYRO = QPGYRO
  TGYRO = QTGYRO
  PGYROX = PGYRO
  TGYROX = TGYRO
  DPGYRO = 0.
  DTGYRO = 0.
  GAMAY = 0.
DO 210 1=1,12
  210 S1(1) = S0(1)
  VXPW = VXP + WX
  VZPW = VZP + WZ
  VH = DSQRT(VXPW**2 + VZPW**2)
  THVW = DATAN2(VYP, VH)
  PHVW = DATAN2(VXPW, VZPW)
  DTHVW = 0.
  OPHVW = 0.
  GAMAP = THVW - TGYRO + ALPHAP
  BETAP = THVW + ALPHAP
  BETAY = DATAN2(VXPW,VZPW)
  ADYMT = 0.
  AOPMT = 0.
  DLAMDY = 0.
  DLAMOP = 0.
  DCOMY = 0.
  DCOMP = BIASP
  DP11 = 0.
  DP41 = 0.
  DP41 = 0.

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00039400
00039500
00039600
00039700
00039800
00039900
00040000
00040100
00040200
00040300
00040600
00040700
00040800
00040900
00041000
00041100
00041200
00041300
00041400
00041500
00041600
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00041612
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00041636
00041638
00041640
00041642
00042000
00042100
00042200
00042250
00042300
00042400
00042500
00042510
00042512
00042514
00042516
00042518
00042520
00042522
00042600

0002 = 0.
DP02 = 0.
IF (IREP.LE.1) GO TO 220
CALL DODGER (4.SI, TGT0G)
GO TO 245

C
C
C
220 CONTINUE
C-- BEGIN STEP CALCULATIONS
VSO = VXP**2 + VYP**2 + VZP**2
VP = DSORT(VSO)
CALL PARAMS (SI)
FD = -FA - FNP*ALPHAP - FNY*ALPHAY
FLP = -FA*ALPHAP + FNP
FLY = -FA*ALPHAY - FNP*ALPHAP*ALPHAP + FNY
VM = DSORT( VXP**2 + VZP**2 )
FX = F0*VXP/VP + FLY*VZP/VM - FLP*VX*VYP/(VM*VP)
FY = F0*VYP/VP + FLP*VM/VP
FZ = F0*VZP/VP - FLY*VXP/VM - FLP*VY*VZP/(VM*VP)
C-- ADD ROCKET THRUST & MOMENT
TIME = TIME0 + H*ISTEP
M = MP + FUELMS
IF (TIME.LI.TBSTRT) GO TO 223
IF (TIME.GE.TBSTOP) GO TO 221
FX = FX + THRUST*DSIN(8ETAY)*DCOS(BETAP)
FY = FY + THRUST*DSIN(BETAP)
FZ = FZ + THRUST*DCOS(8ETAY)*DCOS(BETAP)
IF (ROLRAT.NE.0.00) GO TO 9220
ADYMT = DYMT
ADPMT = DPMT
GO TO 9221

9220 AROLL = AMT + ROLRAT*(TIME-TBSTRT)
ADYMT = DMT*DCOS(AROLL)
ADPMT = DMT*DSIN(AROLL)

9221 CONTINUE
C-- UPDATE PROJECTILE MASS
M = MP + FUELMS*(TBSTOP-TIME)/TFBURN
GO TO 223

221 CONTINUE
M = MP
ADYMT = 0.
ADPMT = 0.

223 CONTINUE
C-- INTEGRATE STATE DIFFERENTIAL EQUATIONS
XP2 = XP + H*VXP
YP2 = YP + H*VYP
ZP2 = ZP + H*VZP
VXP2 = VXP + H*(FX/M)
VYP2 = VYP + H*(FY/M - G)
VZP2 = VZP + H*(FZ/M)
VXPW = VXP2 + WX
VYPW = VYP2 + WY
VZPW = VZP2 + WZ
VH = DSORT(VXPW**2 + VZPW**2)
THVM2 = DATAN2(VYP2,VH)
PHVM2 = DATAN2(VXPW,VZPW)
DTHVM2 = (THVM2 - THVM)/H
OPHVM2 = (PHVM2 - PHVM)/H
ALPHY2 = ALPHAY + H*DALPHY

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ALP#2 = ALP#2 + M*CALP#P
DALF#2 = DALP#Y + M*(KALF(1)*DELTA/TALF(1)**2 - (ALP#Y/TALF(1)
1 + 2.*ZALF#DALP#Y) / TALF(1) ) + ADY#I
2 - (DP#V#2-DP#V#1) * DCOS(BETAP)
DALF#2 = DALP#P + M*(KALF(2)*DELTA/TALF(2)**2 - (ALP#P/TALF(2)
1 + 2.*ZALF#DALP#P) / TALF(2) ) + ADP#Y -(DT#V#2-DTHV#1)
DY12 = DY11 + M*(DCOMY - DY11) / TDEL
DP12 = DP11 + M*(DCOMP - DP11) / TDEL
BETAP = THV#2 + ALP#P2
BETAY = P#V#2 + ALP#Y2/DCOS(BETAP)
1F (DY12.GT.*COMLIM) DY12 = *COMLIM
1F (DY12.LT.-COMLIM) DY12 = -COMLIM
1F (DP12.GT.*COMLIM) DP12 = *COMLIM
1F (DP12.LT.-COMLIM) DP12 = -COMLIM
PGYROX = PGYROX + DPGYRO
TGYROX = TGYROX + DTGYRO
1F (KACQ.EQ.5) TGYROX = TGYROX - M*KLDOT*(BIASP-DELPMA)
1F (KACQ.EQ.5) PGYROX = PGYROX-H*KLDOT*(BIASY-DELYMA)/DCOS(TGYROX)
GAMAY2 = -PGYROX + BETAY
1F (GAMAY2.GT.*PI) GAMAY2 = GAMAY2 - TWOPI
1F (GAMAY2.LT.-PI) GAMAY2 = GAMAY2 + TWOPI
GAMAY2 = GAMAY2-DCOS(BETAP)
GAMAP2 = -TGYROX + BETAP
GYDOT = (GAMAY2-GAMAY)/H
GPDOT = (GAMAP2-GAMAP)/H
1F (IFLGGY.NE.0) GO TO 222
1F (IOAB8(GAMAY2).LT.GAMAX).AND.(DABS(GAMAP2).LT.GAMAX)) GO TO 222
GAMAY = GAMAY2/RADIAN
GAMAP = GAMAP2/RADIAN
WRITE (6,57) GAMAY, GAMAP, ISTEP
IFLGGY = 1
222 CONTINUE
DY#2 = KQ*GYDOT*F1 + DY#1*F2
DP#2 = KQ*GPDOT*F1 + DP#1*F2
DELT#2 = DY12 - DY#2
DELT#2 = DP12 - DP#2
1F ((KACQ.NE.5).OR.(NULL.EQ.3)) GO TO 227
DELT#2 = DELT#2 - KAH*GAMAY2
DELT#2 = DELT#2 - KAH*GAMAP2
227 CONTINUE
C--- IMPACT CHECK
PDOTV = (XP2-X1)*VXP2 + (YP2-Y1)*VYP2 + (ZP2-Z1)*VZP2
1F ((PDOTV.GE.0.00).OR.(YP2.LE.0.00)) GO TO 390
ISTEP = ISTEP + 1
1F (ISTEP.LE.MAXSTP) GO TO 230
WRITE (6,12)
GO TO 100
230 CONTINUE
C--- PROJECTILE IS STILL FLYING IN
DO 240 I=1,12
240 S1(I) = S2(I)
DY11 = DY12
DP11 = DP12
DY#1 = DY#2
DP#1 = DP#2
GAMAY = GAMAY2
GAMAP = GAMAP2
THV# = THV#2
PHV# = PHV#2
DTHV# = DTHV#2

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CPMAY = CPY*2
C-- CANARD LIMITER
IF (DELTAY.GT.*CONLIN) DELTAY = *CONLIN
IF (DELTAY.LT.-CONLIN) DELTAY = -CONLIN
IF (DELTAP.GT.*CONLIN) DELTAP = *CONLIN
IF (DELTAP.LT.-CONLIN) DELTAP = -CONLIN
N = ISTEP - ISTEP/NSAMPL*NSIMPL
IF (N.NE.0) GO TO 250
PERIODIC TARGET POSITION COMPUTATION.
C (DODGER CALLS SPOTNO FOR SPOT POSITION)
CALL DODGER (2,SI, TGTNOG)
C-- COLLECT STATISTICS ON SPOT POSITION.
SUMXS = SUMXS + XS
SUMYS = SUMYS + YS
SUMZS = SUMZS + ZS
SUMXS2 = SUMXS2 + XS**2
SUMYS2 = SUMYS2 + YS**2
SUMZS2 = SUMZS2 + ZS**2
NRVS = NRVS + 1
NSPOTS = NSPOTS + 1
C-- OBTAIN NEW LINE-OF-SIGHT RATES
24S CONTINUE
XPGYRO = PGYROX
XGYRO = TGYROX
PGYRO = PGYROX
TGYRO = TGYROX
CALL TRACK (SI,S0,ISEED2,TS*,ISEE,AMAX,AMIN,S)
IF (KACQ.EQ.6) GO TO 100
OBTAIN NEW GYRO POSITION DIFFERENTIALS
PGYRO = (PGYRO - XPGYRO) / NSAMPL
DTGYRO = (TGYRO - XTGYRO) / NSAMPL
IF ( (IGLIDE.EQ.0) .AND. (KACQ.NE.S) ) GO TO 246
DTGYRO = DTGYRO * PGO
OPGYRO = DPGYRO + YGD/DCOS(TGYRO)
246 CONTINUE
C-- IF GLIDING, COMPUTE UPDATED BIAS DURING PRE-ACQUISITION OR USE OLD
BIAS DURING LOST-ACQUISITION.
IF (IGLIDE.EQ.0) GO TO 247
IF (KACQ.GE.3) GO TO 247
BIASP = (ALPHAP - GAMAP) / KALF(2)
BIAS = (ALPHAP - GAMAP) / KALF(1)
247 CONTINUE
C-- CONVERT L. O. S. RATES INTO COMMANDED REFLECTIONS
XCUPLY = DABS(GAMAP)*RXCUPL
XCUPLP = DABS(GAMAP)*RXCUPL
ELANDY = OLAMOY + XCUPLY*OLAMOP
ELANDOP = OLAMOP + XCUPLP*OLAMOY
DCOMY = KDEL*ELANDY + BIASY
DCOMP = KDEL*ELANDOP + BIASP
250 CONTINUE
IF (NPRINT.EQ.0) GO TO 220
PERIODIC OUTPUT
N = ISTEP - ISTEP/INTRVL*INTRVL
IF (N.NE.0) GO TO 220
IF (IPRINT.EQ.1) WRITE (6,13)
IPRINT = 0
AKALFA = KALF(1)
IF ( OABS(ALPHAP) .GT. DABS(ALPHAP) ) AKALFA = KALF(2)
RNAV = ( CNA*AKALFA + CND ) * KDEL*AQ / (M*VP)
TIME = TIME0 + ISTEP*H + .001
00048115
00048200
00048300
00048400
00048500
00048600
00048700
00048800
00048900
00049000
00049100
00049200
00049300
00049400
00049500
00049600
00049700
00049800
00049900
00050000
00050100
00050200
00050300
00050400
00050500
00050600
00050700
00050800
00050900
00051000
00051100
00051110
00051111
00051112
00051113
00051200
00051300
00051400
00051500
00051600
00051601
00051800
00051900
00052000
00052100
00052200
00052300
00052400
00052500
00052600
00052700
00052800
00052900
00053000
00053100
00053200
00053230
00053260
00053300
00053400

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      WRITE (6,14) TIME, SI, OLAMOY, OLAMDP, XT, ZT, SLRNG2, RNAV
      GO TO 220
C--  END STEP CALCULATIONS
C
C
C
      390 CONTINUE
C--  PROJECTILE HAS IMPACTED
      IF (KAC2.GT.0) GO TO 400
C--  BALLISTIC IMPACT
      WRITE (6,20) ISTEP
      WRITE (6,23) (SI(I), I=1,6), XT, ZT
      GO TO 100
C
      400 CONTINUE
C--  GUIDEO IMPACT
C--  RANDOM NUMBER BLOCKING SECTION
      IF (LOGIC.GT.0) GO TO 410
      LENGTH = NRVS * 2.*PRF * 0.5
      LENGTH2 = NS * 10
      LENGTH3 = NRVS3 * 4.*PRF * 0.5
      WRITE (6,21) LENGTH, TEXT3, LENGTH2, TEXT4, LENGTH3, TEXT8
      LOGIC = 1
      GO TO 430
C
      410 CONTINUE
      IF (NRVS-LENGTH) 430,440,420
C
      420 CONTINUE
      WRITE (6,22) TEXT3
      GO TO 100
C
      430 CONTINUE
      N = LENGTH - NRVS
      CALL SPOTMO (N, XSS, YSS, ZSS)
C
      440 CONTINUE
      IF (NSW-LENGTH2) 460,470,450
C
      450 CONTINUE
      WRITE (6,22) TEXT4
      GO TO 100
C
      460 CONTINUE
      NSW = NSW * I
      00 465 I=NSW,LENGTH2
      CALL SWITCH(ISEE, TSW, ISEED2)
C
      46S CONTINUE
      470 CONTINUE
      IF (FOV(2).EQ.0.00) GO TO 474
      IF (NRVS3-LENGTH3) 472,474,471
C
      471 WRITE(6,22) TEXT8
      GO TO 100
C
      472 N = (LENGTH3 - NRVS3) * 2
      I = IRSEEO
      00 473 J=I,N
      473 CALL RANDMM(I,OUJMMY)
      IRSEED = I
C
      474 CONTINUE
      IF (NPRINT.EQ.0) GO TO 47S
      IF (IPRINT.EQ.1) WRITE (6,13)
      TIME = TIME0 + ISTEP*H * .001
      AKALFA = KALF(1)
      IF (OABS(ALPHAP) .GT. OABS(ALPHAY) ) AKALFA = KALF(2)
      RNAV = ( CNA*AKALFA * CNO ) *KOEL*AO / (M*VP)
C--  SLANT RANGE USED HERE IS THE VALUE CALCULATED AT MOST RECENT PULSE
      WRITE (6,14) TIME, SI, OLAMOY, OLAMDP, XT, ZT, SLRNG2, RNAV

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00053500
00053600
00053700
00053800
00053900
00054000
00054100
00054200
00054300
00054400
00054500
00054600
00054700
00054800
00054900
00055000
00055100
00055200
00055300
00055350
00055400
00055500
00055600
00055700
00055800
00055900
00056000
00056100
00056200
00056300
00056400
00056500
00056600
00056700
00056800
00056900
00057000
00057100
00057200
00057300
00057400
00057500
00057510
00057515
00057520
00057525
00057530
00057535
00057540
00057545
00057550
00057555
00057600
00057700
00057800
00057830
00057860
00057900
00058000
00058100

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475 CONTINUE
C-- COMPUTE MISS DISTANCE
CALL DODGER (5,SI, TGI-DG)
SUMYAW = SUMYAW + YMISS
SUMPCH = SUMPCH + PMISS
SUMRAD = SUMRAD + RMISS
SUMYSG = SUMYSG + YMISS*2
SUMPSQ = SUMPSQ + YMISS**2
IF ((IREP.EQ.1).OR.(NPRINT.GT.0)) WRITE (6,24)
IF (YT*YCA.LT. 0.00) GO TO 480
WRITE (6,25) IREP, XCA, YCA, ZCA, RMISS, YMISS, PMISS, XT, ZT,
I SUMRAD, SUMYAW, SUMPCH, SUMYSG, SUMPSQ
GO TO 490
480 CONTINUE
T = -(YT*YCA) / VYP
XSF = XCA + VXR*T
ZSF = ZCA + VZR*T
SF = DSQRT( XSF**2 + YT**2 + ZSF**2 )
WRITE (6,26) IREP, XCA, YCA, ZCA, RMISS, YMISS, PMISS, XT, ZT, SF,
I SUMRAD, SUMYAW, SUMPCH, SUMYSG, SUMPSQ
NSF = NSF + I
490 CONTINUE
R(IREP) = RMISS
Y(IREP) = YMISS
P(IREP) = PMISS
IF (NPUNCH.LE.0) GO TO 500
IF (IREP.EQ.1) WRITE (7,58) MRUN, TOTHOQ
OUT1 = RMISS*FOOT
OUT2 = YMISS*FOOT
OUT3 = PMISS*FOOT
OUT4 = VXR*FOOT
OUT5 = VZR*FOOT
OUT6 = -VYP*FOOT
WRITE(7,27) MRUN, IREP, OUT1, OUT2, OUT3
ALPHAY = ALPHAY/RADIAN
ALPHAP = ALPHAP/RADIAN
WRITE (7,59) MRUN, IREP, ALPHAY, ALPHAP, OUT4, OUT5, OUT6
500 CONTINUE
C-- ENO REPLICATION
C
C
C
C-- MAKE FINAL REPORT
IF (NREPS.LE.1) GO TO 550
RREPS = NREPS
RSPOTS = NSPOTS
SIGP = 0.00
SIGY = 0.00
SIGR = 0.00
SIGXS = 0.00
SIGZS = 0.00
PBAR = SUMPCH/RREPS
YBAR = SUMYAW/RREPS
RBAR = SUMRAD/RREPS
SUMPSQ = SUMYSG + SUMPSQ
HOLD = (RREPS*SUMPSQ - SUMPCH**2) / (RREPS*(RREPS-1.00))
IF (HOLD.GT.0.00) SIGP = DSQRT(HOLD)
HOLD = (RREPS*SUMYSG - SUMYAW**2) / (RREPS*(RREPS-1.00))
IF (HOLD.GT.0.00) SIGY = DSQRT(HOLD)

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HOLD = (NREPS*SUMXS2 - SUMXS**2) / (NREPS*(NREPS-1.00))
IF (HOLD.GT.0.00) SIGR = DSORT(HOLD)
XSBAR = SUMXS/RSPOTS
YSBAR = SUMYS/RSPOTS
ZSBAR = SUMZS/RSPOTS
HOLD = (RSPOTS*SUMXS2 - SUMXS**2) / (RSPOTS*(RSPOTS-1.00))
IF (HOLD.GT.0.00) SIGXS = DSORT(HOLD)
HOLD = (RSPOTS*SUMYS2 - SUMYS**2) / (RSPOTS*(RSPOTS-1.00))
IF (HOLD.GT.0.00) SIGYS = DSORT(HOLD)
HOLD = (RSPOTS*SUMZS2 - SUMZS**2) / (RSPOTS*(RSPOTS-1.00))
IF (HOLD.GT.0.00) SIGZS = DSORT(HOLD)
WRITE (6.28) TEXT1, YBAR, SIGY, PBAR, SIGP, RBAR, SIGR
WRITE (6.37) XSBAR, SIGXS, YSBAR, SIGYS, ZSBAR, SIGZS
NMI = NREPS - 1
DO S40 I=1,NMI
  IPI = I + 1
  DO S30 J=IPI,NREPS
    IF (Y(I).LE.Y(J)) GO TO S10
    HOLD = Y(I)
    Y(I) = Y(J)
    Y(J) = HOLD
  S10 CONTINUE
  IF (P(I).LE.P(J)) GO TO S20
  HOLD = P(I)
  P(I) = P(J)
  P(J) = HOLD
  S20 CONTINUE
  IF (R(I).LE.R(J)) GO TO S30
  HOLD = R(I)
  R(I) = R(J)
  R(J) = HOLD
  S30 CONTINUE
  S40 CONTINUE
  S50 CONTINUE
  WRITE (6.30) (Y(I),I=1,NREPS)
  WRITE (6.31)
  WRITE (6.32)
  WRITE (6.31) (P(I),I=1,NREPS)
  WRITE (6.33)
  WRITE (6.31) (R(I),I=1,NREPS)
  WRITE (6.34) NSF
  IF (NREPS.GT.1) DROPS = DROPS/NREPS
  WRITE (6.35) DROPS
  IF (NREPS.LE.1) GO TO 100
  YBAR = YBAR*FOOT
  PBAR = PBAR*FOOT
  RBAR = RBAR*FOOT
  SIGY = SIGY*FOOT
  SIGP = SIGP*FOOT
  SIGR = SIGR*FOOT
  XSBAR = XSBAR*FOOT
  YSBAR = YSBAR*FOOT
  ZSBAR = ZSBAR*FOOT
  SIGXS = SIGXS*FOOT
  SIGYS = SIGYS*FOOT
  SIGZS = SIGZS*FOOT
  WRITE (6.28) TEXT2, YBAR, SIGY, PBAR, SIGP, RBAR, SIGR
  WRITE (6.37) XSBAR, SIGXS, YSBAR, SIGYS, ZSBAR, SIGZS
  DO S60 I=1,NREPS

```



```

R(1) = R(1)*FOOT
Y(1) = Y(1)*FOOT
P(1) = P(1)*FOOT
560 CONTINUE
WRITE (6,30)
WRITE (6,31) (Y(1),I=1,NREPS)
WRITE (6,32)
WRITE (6,31) (P(1),I=1,NREPS)
WRITE (6,33)
WRITE (6,31) (R(1),I=1,NREPS)
WRITE (6,36)
GO TO 100
END
C-- TRACK -- TRACK -- TRACK -- TRACK -- TRACK -- TRACK --
SUBROUTINE TRACK(SI,S0,ISEE02,IS,ISEE,AMAX,AVIN,S)
IMPLICIT REAL*8 (A-H, O-Z)
REAL*4 SLRNG1, SLRNG2, TRANS,RACQKM,AMAX,AVIN,S
REAL*8 LOSRY, LOSRP, MXOLOS, KOEL, KOEL1, KOEL2, LRT
DIMENSION SI(12), S0(12), FOV(2)
COMMON / BLK1 / XS, YS, ZS, HN, GROUND
COMMON / BLK2 / XA, YA, ZA, KOEL, KOEL1, KOEL2, SLRNG1, SLRNG2
COMMON / BLK4 / H, P1, PRF, MEASUR
COMMON / BLKS / PGYRO, TGYRO, CANT, BIAS, BIAS2, LOSRY, LOSRP,
1 OROP, KACQ, NRVS, IPRINT, ISTEP, NPRINT, JSTEP, NO
COMMON / BLK7 / PHYCN, THVCN, LRT, B, CEIL, OR
COMMON / BLK8 / FOV, MOOESH, KONO, ITARG, NSW
COMMON / BLK10 / QPGYRO, QTGYRO
COMMON / BLK12 / CROSS, TIME0, NULL, IVIS, INCR
COMMON / BLK13 / ORATIO, EFACTR, E, THR
COMMON / BLK14 / OBETAY, OBETAP
COMMON / BLK16 / OLNULL, WAIT, MSEEN, MOROP
COMMON / BLK17 / BETAY,BETAP,IGLIDE,IBIAS,INULL,NSEEN,JREP
C
1 FORMAT(/, ' *** SWITCH TO PULSE STATE ', II, ' AT STEP ', I4, T90,
1, ' TIME ', F10.3)
2 FORMAT(/, ' *** TARGET HAS SLIPPED OUT OF FIELD OF VIEW AND ACQUISITION
110N BROKEN AT STEP ', I4, T90, ' TIME ', F10.3)
3 FORMAT(/, ' *** AT STEP ', I4, ' GUIDANCE COMMENCES.', T90, ' TIME ',
1 F10.3)
15 FORMAT(/, ' *** AT STEP ', I4, ' PROJECTILE IS WITHIN ACQUISITION
1ANGE.', T90, ' TIME ', F10.3)
16 FORMAT(/, ' *** AT STEP ', I4, ' TARGET HAS BEEN SEEN THE REQUIRED
1, 12, ' PULSES. ACQUISITION COMMENCING.', T90, ' TIME ', F10.3)
17 FORMAT(/, ' *** AT STEP ', I4, ' PROJECTILE IS SO SITUATED THAT ACQ
110N IS NO LONGER POSSIBLE. RUN TERMINATED.')
18 FORMAT(/, ' *** SWITCH FROM PULSE STATE ', II, ' AT TIME ', F7.4)
19 FORMAT(/, ' *** AT STEP ', I4, ' REACQUISITION SEQUENCE COMMENCES
1FTER ', I3, ' UNSEEN PULSES.', T90, ' TIME ', F10.3)
23 FORMAT(1SX, 'X=', F7.1, ' Y=', F7.1, ' Z=', F7.1, ' VX=', F6.1,
1, ' VY=', F6.1, ' VZ=', F6.1, ' XT=', F7.1, ' ZT=', F7.1,
2 ' GYRO T=', F6.3, ' P=', F6.3)
C-- TRACK CONTROLS THE POSITION OF THE SEEKER GYRO AND COMPUTES LINE-OF
C (LOS) RATES. IT ALSO CONTROLS ACQUISITION, LOSS OF ACQUISITION, RE
C ITION AND PULSE STATE.
C
C-- THE CONTROL VARIABLE ISEE INDICATES THE STATE OF THE PULSE:
C 0 => PULSE IS DROPPED
C 1 => PULSE IS VISIBLE
C-- THE CONTROL VARIABLE KACQ INDICATES THE STATE OF THE SEEKER:

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C 1 => TARGET HAS NOT BEEN DETERMINED TO BE IN ACQ. RANGE 00074800
C 2 => TARGET IS IN RANGE BUT HAS NOT BEEN DETERMINED TO BE 00074900
C 3 => DROPPED STATE PHASE 1: GYRO HOLDS LAST POSITION, LOS 00075000
C 4 => REMAINS AT LAST VALUE 00075100
C 5 => DROPPED STATE PHASE 2: GYRO RETURNS TO CAGED POSITION 00075200
C 6 => RATE = 0 00075300
C 7 => ACQUIRED STATE 00075400
C 8 => ACQUISITION IS IMPOSSIBLE: RUN WILL TERMINATE 00075500
C 9 THE CONTROL VARIABLE NULL INDICATES THE STATE OF THE CONTROLLER 00075600
C 10 THE ACQUIRED SEEKER STATE (KACQ=S): 00075700
C 11 CONTROLS REMAIN CAGED WHILE SEEKER PERFORMS NULL MANE 00075800
C 12 CONTROLS REMAIN CAGED FOR AN ADDITIONAL TIME AFTER 00075900
C 13 OF NULL MANEUVER. 00076000
C 14 CONTROLS ARE RELEASED TO FOLLOW SEEKER COMMANDS. 00076100
C 15 *** NOTE *** DURING A REACQUISITION SEQUENCE, BIAS REMAINS 00076200
C 16 TO PITCH CHANNEL 00076300
C 17 00076400
C 18 00076500
C 19 00076600
C 20 00076700
C 21 00076800
C 22 00076900
C 23 00077000
C 24 00077100
C 25 00077200
C 26 00077300
C 27 00077400
C 28 00077500
C 29 00077600
C 30 00077700
C 31 00077800
C 32 00077900
C 33 00078000
C 34 00078100
C 35 00078200
C 36 00078300
C 37 00078400
C 38 00078500
C 39 00078600
C 40 00078700
C 41 00078800
C 42 00078900
C 43 00079000
C 44 00079100
C 45 00079200
C 46 00079300
C 47 00079400
C 48 00079500
C 49 00079600
C 50 00079700
C 51 00079800
C 52 00079900
C 53 00079950
C 54 00080000
C 55 00080100
C 56 00080200
C 57 00080300
C 58 00080400
C 59 00080500
C 60 00080600
C 61 00080700
C 62 00080800
C 63 00080900
C 64 00081000
C 65 00081100
C 66 00081200

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C-- gyro free if gliding
  IF (IGLIDE.EQ.1) GO TO 150
C-- gyro is caged
  TGYRO = THCAGE
  PGYRO = PHCAGE
  IF (KACQ.EQ.4) GO TO 260
150 CONTINUE
C-- COMPUTE L. O. S. RATE -- CAGED OR GLIDING
  LOSRY = 0.
  LOSRP = 0.
  RETURN
160 CONTINUE
C-- CHECK FOR TARGET IN F. O. V.
  IF (MOESM.EQ.1) GO TO 165
  CALL DENSITY (KSEE, SGLEVL)
  IF (KSEE.EQ.0) GO TO 140
165 CONTINUE
  CALL ACSEE (XPGYRO,XTGYRO,PHLOOK,THLOOK,INFCV)
  IF (INFCV.NE.1) NSEEN = 0
  GO TO (180,140,170), INFCV
170 CONTINUE
C-- ACQUISITION IMPOSSIBLE
  KACO = 6
  WRITE (6,17) ISTEP
  WRITE (6,23) (SI(1), I=1,6), XA, ZA, XTGYRO, XPGYRO
  RETURN
180 CONTINUE
C-- SATISFY CONSECUTIVE-PULSE REQUIREMENT FOR ACQUISITION
  NSEEN = NSEEN + 1
  IF (NSEEN.LI.MSEEN) GO TO 140
C--- ACQUISITION COMMENCES
  KACO = 5
  NOROP = 0
  NULEO = 0
  TIME = TIME0 + ISTEP*H
  IF (INULL.EQ.0) TGUIDE = TIME + WAIT
  TSW = TIME
  ISEE = 0
  CALL SWITCH (ISEE, TSW, ISEED2)
  NSW = 1
  IF ((JREP.GT.1).AND.(NPRINT.EQ.0)) GO TO 182
  WRITE (6,16) ISTEP, MSEEN, TIME
  WRITE (6,23) (SI(1), I=1,6), XA, ZA, XTGYRO, XPGYRO
  IPRINT = 1
182 CONTINUE
  IF (JREP.GT.1) GO TO 250
  IF (INCR.EQ.1) GO TO 187
  JSTEP = ISTEP
  NO = NRVS
  GPGYRO = PGYRO
  OTGYRO = TGYRO
  DO 185 I=1,12
185 S0(I) = SI(1)
  CALL OOOGER (3, S1, TGTTHOG)
187 CONTINUE
  IF (MOESM.EQ.3) GO TO 250
C-- COMPUTE CROSS-SECTION FOR INTERNAL OR MIXED MODE
  RACQKM = RACQ*.001
  CROSS = THR*RACQ**2/(EFACR*TRANS(RACQKM))
  GO TO 250

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190 CONTINUE
C-- (PROJECTILE IS IN A POST-ACQUISITION STATE)
C-- PULSE STATE SWITCH CHECK
IF (MODES4.EQ.1) GO TO 199
C-- EXTERNAL GENERATION CHECK -- MODES 2, 3
JSEE = ISEE
CALL OENSTY (KSEE, SGLEVL)
ISEE = KSEE
IF (ISEE.EQ.JSEE) GO TO 210
IF (ISEE.EQ.0) DROPS = DROPS + 1.
IF (NPRINT.EQ.0) GO TO 210
TIME = TIME0 + ISTEP*H
WRITE (6,1) ISEE, ISTEP, TIME
IPRINT = 1
GO TO 210
C-- INTERNAL GENERATION CHECK
199 CONTINUE
200 CONTINUE
TNOW = ISTEP*H + TIME0
IF (TNOW.LT.TSW) GO TO 210
IF (NPRINT.EQ.0) GO TO 350
WRITE (6,18) ISEE, TSW
IPRINT = 1
350 CONTINUE
CALL SWITCH (ISEE, TSW, ISEED2)
NSW = NSW + 1
IF (ISEE.EQ.0) DROPS = DROPS + 1.
GO TO 200
210 CONTINUE
IF (ISEE.EQ.0) NSEEN = 0
IF (KACQ-4) 215,280,240
215 CONTINUE
C-- SEEKER IS IN DROP PHASE 1
IF (ISEE.EQ.1) GO TO 110
220 CONTINUE
C-- GYRO POSITION DOES NOT CHANGE; COMMANDEO CONTROL SURFACE REFLECTION
C THE SAME, IE, THE L. O. S. RATES DO NOT CHANGE.
NOROP = NOROP + 1
IF (NOROP.LT.MDROP) RETURN
KACQ = 4
GO TO 130
240 CONTINUE
IF (ISEE.EQ.1) GO TO 110
KACQ = 3
GO TO 220
250 CONTINUE
C-- NEW GYRO ANGLES (WITHOUT LIMITING)
PGYRO = PHLOOK
TGYRO = THLOOK
C-- CHECK THAT TARGET IS STILL IN F. O. V.
K = KONO
KONO = 1TARG
CALL AQSEE (XPGYRO, XTYRO, PHLOOK, THLOOK, INFOV)
KONO = K
IF (INFOV.EQ.1) GO TO 260
C-- TARGET HAS SLIPPED OUT OF FOV
IF (NPRINT.EQ.0) GO TO 255
TIME = TIME0 + ISTEP*H
WRITE (6,2) ISTEP, TIME
WRITE (6,23) (SI(I), I=1,6), XA, ZA, XTYRO, XPGYRO
00087100
00087200
00087300
00087400
00087500
00087600
00087700
00087800
00087900
00088000
00088100
00088200
00088300
00088400
00088500
00088600
00088700
00088800
00088900
00089000
00089100
00089200
00089300
00089400
00089500
00089600
00089700
00089800
00089900
00090000
00090100
00090200
00090300
00090400
00090500
00090600
00090700
00090800
00090900
00091000
00091100
00091200
00091300
00091400
00091500
00091600
00091700
00091800
00091900
00092000
00092100
00092200
00092300
00092400
00092500
00092600
00092700
00092800
00092900
00093000

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C-- TARGET IS STILL IN FCV
260 CONTINUE
C-- COMPUTE DETECTED L. O. S. DEVIATION FROM GYRO AXIS
C-- DETECTED DEVIATIONS ARE INPUT TO CONTROL SURFACE COMMAND
C-- COMPUTE GYRO SLEW RATES
DEVP = PGYRO - XPGYRO
DEVP = TGYRO - XTGYRO
IF (DEVP.GT.*PI) DEVP = DEVP - PI - PI
IF (DEVP.LT.-PI) DEVP = DEVP + PI + PI
DCOSTG = OCOS(TGYRO)
ADEVP = DEVP*DCOSTG
ADEVP = DEVP
IF (MODES*.EQ.1) CALL DENSITY (KSEE, SGLEVL)
M = 1
IF ((KACQ.EQ.5).AND.(NULL.EQ.3)) M = 2
CALL LOOKUP (M, ADEVP, SGLEVL, ELOSRY, SLRTP, AMAX, AMIN, S)
CALL LOOKUP (M, ADEVP, SGLEVL, ELOSRY, SLRTP, AMAX, AMIN, S)
DGYROY = SLRTP*HN
DGYROP = SLRTP*HN
PGYRO = XPGYRO + DGYROY/DCOSTG
TGYRO = XTGYRO + DGYROP
IF (PGYRO.GT.*PI) PGYRO = PGYRO - PI - PI
IF (PGYRO.LT.-PI) PGYRO = PGYRO + PI + PI
C-- NEW GYRO ANGLES ARE INPUT TO NEXT GUIDANCE ITERATION
IF (KACQ.EQ.4) GO TO 150
C-- LOS RATE IS BLANKED DURING AND IMMEDIATELY AFTER NULL MANEUVER.
C-- FOR INULL=0, NULL OCCURS ONLY ONCE AND ON TIME BASIS ONLY.
262 CONTINUE
IF (INULL.EQ.1) GO TO 265
IF (INULL.EQ.3) GO TO 277
TIME = TIME0 + ISTEP*H
IF (TIME.GE.TGUIDE) GO TO 275
GO TO 150
265 CONTINUE
GO TO (271,274,277), NULL
271 CONTINUE
IF (DSORT(DGYROY**2+DGYROP**2).GT.DLNULL) GO TO 150
NULL = 2
NULLEO = 1
TNUL = 0.
274 CONTINUE
IF (TNUL.GE.WAIT) GO TO 275
TNUL = TNUL + HN
GO TO 150
C-- GUIDANCE COMMENCES
275 CONTINUE
NULL = 3
NULLED = 1
IF (BIAS.EQ.0) BIAS = BIAS2
IF (NPRINT.EQ.0) GO TO 277
TIME = TIME0 + ISTEP*H
WRITE (6,3) ISTEP, TIME

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190 CONTINUE
C-- (PROJECTILE IS IN A POST-ACQUISITION STATE)
C-- PULSE STATE SWITCH CHECK
IF (MODES.EQ.1) GO TO 199
C-- EXTERNAL GENERATION CHECK -- MODES 2. 3
JSEE = ISEE
CALL DENSITY (KSEE, SGLEVL)
ISEE = KSEE
IF (ISEE.EQ.JSEE) GO TO 210
IF (ISEE.EQ.0) DROPS = DROPS + 1.
IF (NPRINT.EQ.0) GO TO 210
TIME = TIME0 + ISTEP*H
WRITE (6,1) ISEE, ISTEP, TIME
IPRINT = 1
GO TO 210
C-- INTERNAL GENERATION CHECK
199 CONTINUE
200 CONTINUE
TNOW = ISTEP*H + TIME0
IF (TNOW.LT.TSW) GO TO 210
IF (NPRINT.EQ.0) GO TO 350
WRITE (6,18) ISEE, TSW
IPRINT = 1
350 CONTINUE
CALL SWITCH (ISEE, TSW, ISEE02)
NSW = NSW + 1
IF (ISEE.EQ.0) DROPS = DROPS + 1.
GO TO 200
210 CONTINUE
IF (ISEE.EQ.0) NSEEN = 0
IF (KACQ-4) 215,280,240
215 CONTINUE
C-- SEEKER IS IN DROP PHASE 1
IF (ISEE.EQ.1) GO TO 110
220 CONTINUE
C-- GYRO POSITION DOES NOT CHANGE; COMMANDED CONTROL SURFACE DEFLECTION
C THE SAME, IE, THE L. O. S. RATES DO NOT CHANGE.
NDROP = NDROP + 1
IF (NDROP.LT.MOROP) RETURN
KACQ = 4
GO TO 130
240 CONTINUE
IF (ISEE.EQ.1) GO TO 110
KACQ = 3
GO TO 220
250 CONTINUE
C-- NEW GYRO ANGLES (WITHOUT LIMITING)
PGYRO = PHLOOK
TGYRO = THLOOK
C-- CHECK THAT TARGET IS STILL IN F. O. V.
K = KONO
KONO = ITARG
CALL AQSEE (XPGYRO, XTYRO, PHLOOK, THLOOK, INFOV)
KONO = K
IF (INFOV.EQ.1) GO TO 260
TARGET HAS SLIPPED OUT OF FOV
IF (NPRINT.EQ.0) GO TO 255
TIME = TIME0 + ISTEP*H
WRITE (6,2) ISTEP, TIME
WRITE (6,23) (SI(I), I=1,6), XA, ZA, XTYRO, XPGYRO
00867100
00867200
00867300
00867400
00867500
00867600
00867700
00867800
00867900
00868000
00868100
00868200
00868300
00868400
00868500
00868600
00868700
00868800
00868900
00869000
00869100
00869200
00869300
00869400
00869500
00869600
00869700
00869800
00869900
00870000
00870100
00870200
00870300
00870400
00870500
00870600
00870700
00870800
00870900
00871000
00871100
00871200
00871300
00871400
00871500
00871600
00871700
00871800
00871900
00872000
00872100
00872200
00872300
00872400
00872500
00872600
00872700
00872800
00872900
00873000

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00093100
00093200
00093300
00093400
00093500
00093600
00093700
00093800
00093900
00094000
00094100
00094200
00094300
00094400
00094500
00094600
00094700
00094800
00094900
00095000
00095100
00095200
00095300
00095400
00095500
00095600
00095700
00095800
00095900
00096000
00096100
00096200
00096300
00096400
00096500
00096600
00096700
00096800
00096900
00097000
00097100
00097200
00097300
00097400
00097500
00097600
00097700
00097800
00097900
00098000
00098100
00098200
00098300
00098400
00098500

IPRINT = 1
255 CONTINUE
KACQ = 3
NDROP = 0
NSEEN = 0
PGYRO = XPGYRO
TGYRO = XTGYRO
GO TO 220
C-- TARGET IS STILL IN FCV
260 CONTINUE
C-- COMPUTE DETECTED L. O. S. DEVIATION FROM GYRO AXIS
C-- DETECTED DEVIATIONS ARE INPUT TO CONTROL SURFACE COMMAND
C-- COMPUTE GYRO SLEW RATES
DEVY = PGYRO - XPGYRO
DEVP = TGYRO - XTGYRO
IF (DEVY.GT.PI) DEVY = DEVY - PI - PI
IF (DEVY.LT.-PI) DEVY = DEVY + PI + PI
OCOSTG = DCOS(TGYRO)
ADEVY = DEVY*DCOSTG
ADEVP = DEVP
IF (MODES*.EQ.1) CALL OENSTY (KSEE, SGLEVL)
M = 1
IF ((KACQ.EQ.5).AND.(NULL.EQ.3)) M = 2
CALL LOOKUP (M, ADEVY, SGLEVL, ELOSRY, SLRTP, AMAX, AMIN, 5)
CALL LOOKUP (M, ADEVP, SGLEVL, ELOSRY, SLRTP, AMAX, AMIN, 5)
OGYROY = SLRTP*HN
PGYRO = XPGYRO + DGYROY/DCOSTG
TGYRO = XTGYRO + DGYROP
IF (PGYRO.GT.PI) PGYRO = PGYRO - PI - PI
IF (PGYRO.LT.-PI) PGYRO = PGYRO + PI + PI
C-- NEW GYRO ANGLES ARE INPUT TO NEXT GUIDANCE ITERATION
IF (KACQ.EQ.4) GO TO 150
C-- LOS RATE IS BLANKED DURING AND IMMEDIATELY AFTER NULL MANEUVER.
C-- FOR INULL=0, NULL OCCURS ONLY ONCE AND ON TIME BASIS ONLY.
262 CONTINUE
IF (INULL.EQ.1) GO TO 265
IF (INULL.EQ.3) GO TO 277
TIME = TIME0 + ISTEP*H
IF (TIME.GE.TGUIDE) GO TO 275
GO TO 150
265 CONTINUE
GO TO (271,274,277), NULL
271 CONTINUE
IF (DSQRT(DGYROY**2+DGYROP**2).GT.DLNULL) GO TO 150
NULL = 2
NULLD = 1
TNUL = 0.
274 CONTINUE
IF (TNUL.GE.WAIT) GO TO 275
TNUL = TNUL + HN
GO TO 150
C-- GUIDANCE COMMENCES
275 CONTINUE
NULL = 3
NULLD = 1
IF (BIAS.EQ.0) BIAS = BIAS2
IF (NPRINT.EQ.0) GO TO 277
TIME = TIME0 + ISTEP*H
WRITE (6,3) ISTEP, TIME

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*WRITE (6,23) (SI(I), I=1,6), XA, ZA, XTGYRO, XPGYRD
IPRINT = 1
277 CONTINUE
C-- GENERATE CONTROL SURFACE COMMAND (L. O. S. RATE)
LOSRY = ELOSRY
LOSXP = ELOSXP
RETURN
280 CONTINUE
C-- SEEKER IS IN DROP PHASE 2
IF (ISEE.EQ.1) GO TO 110
C-- GYRO WILL RETURN TO CAGED POSITION, LOS RATES TO ZERO.
C BIAS REMAINS APPLIED TO PITCH CHANNEL.
NDROP = NDROP + 1
GO TO 130
290 CONTINUE
C-- ATTEMPT TO REACQUIRE
K = KONF
KOND = ITARG
CALL AGSEE (XPGYRD, XTGYRD, PHLOOK, THLOOK, INFOV)
KOND = K
GO TO (310,300,300), INFOV
300 CONTINUE
IF (KACO.EQ.3) GO TO 220
NDROP = NDROP + 1
GO TO 130
310 CONTINUE
IF (KACO.NE.3) GO TO 315
KACO = 5
IF (NULLED.EQ.0) GO TO 262
GO TO 275
315 CONTINUE
C-- SATISFY CONSECUTIVE-PULSE REQUIREMENT FOR REACQUISITION
NSEN = NSEN + 1
IF (NSEN-GE.MSEEN) GO TO 320
IF (KACO.EQ.4) GO TO 130
RETURN
320 CONTINUE
C-- REACQUISITION
KACO = 5
NULL = 1
TIME = TIME0 + ISTEP*H
IF (INULLED.EQ.1) GO TO 330
IF (NULLED.EQ.0) TGUIDE = TIME + WAIT
330 CONTINUE
IF (NPRINT.EQ.0) GO TO 250
WRITE (6,19) ISTEP, NDROP, TIME
WRITE (6,23) (SI(I), I=1,6), XA, ZA, XTGYRD, XPGYRD
IPRINT = 1
GO TO 250
END
C-- DODGER -- DODGER -- DODGER -- DODGER -- DODGER
SUBROUTINE DODGER (KALL, SI, TGTDOG)
REAL*8 XT, YT, ZT, XS, YS, ZS, PL, KDEL, KDEL1, KDEL2, HN, XCA,
1 YCA, ZCA, RMIS, YMISS, PMISS, QKD, XP, YP, ZP, VAP, VYP, VZP,
2 SDX, SDY, SDZ, H, SI(12), DSORT, GROUND, FREQ, PRF
REAL*8 PHGYRD, THGYRD, PHLOOK, THLOOK
REAL*8 FDV(2), BRIGHT, TIME0, XSS, YSS, ZSS
REAL*8 TGTDOG, PGYRD, TGYRD, CANT, BIAS, BIAS2, DLAMDY, DLAMDZ,
1 MXDLOS, DROPS
DIMENSION PAR(10,4), MANVRS(2), MSEQ(2), MTYPE(2), X(2), Y(2),

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1 Z(2), VEL(2), THETA(2), EX(2), EY(2), EZ(2), EVEL(2), DTHETA(2), 30104200
2 T(2), VA(2), VZ(2), TEND(2), X(2), Z(2), VZ(2), VZ(2), AX(2), 00104300
3 AZ(2), PH1(2), AC(2), ZC(2), R(2), X(2), Z(2), VZ(2), VZ(2), 00104400
4 THETA(2), TH(2), SWS(2), Q(2), Q(2), Q(2), Q(2), Q(2), Q(2), 00104500
5 QVZ(2), QV(2), Q(2), Q(2), Q(2), Q(2), Q(2), Q(2), Q(2), 00104600
COMMON / BLK1 / XS, YS, ZS, 00104700
COMMON / BLK2 / XT, YT, ZT, KOEL, KDEL1, KDEL2, SLRNG1, SLRNG2 00104800
COMMON / BLK3 / XCA, YCA, ZCA, RMISS, YMISS, XMISS, YMISS, 00104900
COMMON / BLK4 / M, P1, P2, P3, P4, P5, P6, P7, P8, P9, P10, 00105000
COMMON / BLK5 / PGYRO, TGYRO, CANT, BIAS, BIAS2, DLAWDY, DLAMP, 00105100
COMMON / BLK6 / KACQ, KACQ, NRVS, IPRINT, ISTEP, MPRINT, JSTEP, NO 00105200
COMMON / BLK7 / FOV, MODE, KONO, ITARG, NSM 00105300
COMMON / BLK8 / BRIGHT, TIMEO, NULL, IVLS, INCR 00105400
COMMON / BLK9 / 3.2808, S.066 / 00105500
DATA FOOT, AMP / 00105600
00105700
00105800
00105900
00106000
00106100
00106200
00106300
00106400
00106500
00106600
00106700
00106800
00106900
00107000
00107100
00107200
00107300
00107400
00107500
00107600
00107700
00107800
00107900
00108000
00108100
00108200
00108300
00108400
00108500
00108600
00108700
00108800
00108900
00109000
00109100
00109200
00109300
00109400
00109500
00109600
00109700
00109800
00109900
00110000
00110100

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C
C
C


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EY(1) = Y(1)
EZ(1) = Z(1)
EVEL(1) = VEL(1)
X(1) = X(1)/FOOT
Y(1) = Y(1)/FOOT
Z(1) = Z(1)/FOOT
VEL(1) = VEL(1)/FOOT
140 CONTINUE
ERSW = RSWICH
RSWICH = RSWICH/FOOT
EXINCR = XINCR
EZINCR = ZINCR
XINCR = XINCR/FOOT
ZINCR = ZINCR/FOOT
150 CONTINUE
WRITE (6,3)
WRITE (6,4) X(1), EX(1)
WRITE (6,8) Y(1), EY(1), Z(1), EZ(1), VEL(1), EVEL(1), THETA(1),
1 MANVRS(1)
M1 = MANVRS(1) * I
M2 = MANVRS(1) + MANVRS(2)
IF (MANVRS(2).EQ.0) M2 = M2 + 1
DO 160 I=1,M2
IF (1.NE.M1) GO TO 155
WRITE (6,9)
WRITE (6,10) X(2), EX(2), Y(2), EY(2), Z(2), EZ(2), VEL(2),
1 EVEL(2)
WRITE (6,11) THETA(2), MANVRS(2)
IF (MANVRS(2).EQ.0) GO TO 160
155 CONTINUE
READ (5,1) (PAR(1,J), J=1,4)
IF (PAR(1,2).EQ.2.00) WRITE (6,5) PAR(1,1), PAR(1,3), PAR(1,4)
IF (PAR(1,2).EQ.3.00) WRITE (6,6) PAR(1,1), PAR(1,3), PAR(1,4)
IF (PAR(1,2).EQ.4.00) WRITE (6,7) PAR(1,1), PAR(1,3)
160 CONTINUE
WRITE (6,17) XINCR, EXINCR, ZINCR, EZINCR
WRITE (6,12) RSWICH, ERSW
MSEQ(1) = 1
MSEQ(2) = M1
XT = X(2)
YT = Y(2)
ZT = Z(2)
HALFPI = 0.5*PI
OMEGA = 0.2*PI
RADIAN = PI/180.
KOND = I
ITARG = 1
KDEL = KDELI
DO 170 I=1,2
THETA(1) = THETA(1)*RADIAN
T(I) = -HN
MTYPE(I) = I
VZ(I) = VEL(1)*COS(THETA(1))
VX(1) = VEL(1) *SIN(THETA(1))
TEND(1) = I000.
IF (MANVRS(1).GT.0) TEND(1) = PAR(MSEQ(1), 1)
X(1) = X(1) - HN*VZ(I)
Z(1) = Z(1) - HN*VX(I)
170 CONTINUE
TGTHDG = THETA(1)

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235 CONTINUE
IF (MYPE(I) - 3) 240,245,250
240 CONTINUE
C--- CHANGING TO ACCELERATION
DELY = PAR(MSEQ(I), 3) - VEL(I)
ACCEL = PAR(MSEQ(I), 3)
IF (DELY.LT.0.) ACCEL = -ACCEL
TEND(I) = DELV/ACCEL
X0(I) = X(I)
Z0(I) = Z(I)
VX0(I) = VX(I)
VZ0(I) = VZ(I)
AX(I) = ACCEL*SIN(T-ETA(I))
AZ(I) = ACCEL*COS(T-ETA(I))
GO TO 205
245 CONTINUE
C--- CHANGING TO TURN
ANGLE = PAR(MSEQ(I), 3) * RADIAN
R(I) = PAR(MSEQ(I), 4)
SIGN = 1.
IF (ANGLE.LT.0.) SIGN = -1.
XC(I) = X(I) + SIGN*R(I)*COS(THETA(I))
ZC(I) = Z(I) - SIGN*R(I)*SIN(THETA(I))
PHI(I) = THETA(I) - SIGN*HALFPI
DTHETA(I) = SIGN*HN*VEL(I)/R(I)
TEND(I) = SIGN*ANGLE*R(I)/VEL(I)
THETA(I) = THETA(I) + ANGLE
GO TO 205
250 CONTINUE
C--- CHANGING TO ZIGZAG
X(I) = X(I)
Z(I) = Z(I)
VXX(I) = VX(I)
VZZ(I) = VZ(I)
TEND(I) = PAR(MSEQ(I), 3) * 10.
AZ(I) = -AMP*SIN(THETA(I))
AX(I) = AMP*COS(THETA(I))
GO TO 205
255 CONTINUE
C--- FROM ACCELERATION TO STRAIGHT RUN
VX(I) = VX0(I) + AX(I)*TEND(I)
VZ(I) = VZ0(I) + AZ(I)*TEND(I)
VEL(I) = PAR(MSEQ(I), 4)
GO TO 270
260 CONTINUE
C--- FROM TURN
THETA(I) = THETA(I)
VZ(I) = VEL(I) * COS(THETA(I))
VX(I) = VEL(I) * SIN(THETA(I))
GO TO 270
265 CONTINUE
C--- FROM ZIGZAG
VX(I) = VX0(I)
VZ(I) = VZ0(I)
GO TO 270
270 CONTINUE
C--- SET UP STRAIGHT RUN
MYPE(I) = 1
IF (NPRINT.EQ.0) GO TO 271
OTHEA = THETA(I) / RADIAN
WRITE (6,15) ISTEP, I, MT, MYPE(I), X(I), Z(I), VEL(I), OTHETA
00128000
00128100
00128200
00128300
00128400
00128500
00128600
00128700
00128800
00128900
00129000
00129100
00129200
00129300
00129400
00129500
00129600
00129700
00129800
00129900
00130000
00130100
00130200
00130300
00130400
00130500
00130600
00130700
00130800
00130900
00131000
00131100
00131200
00131300
00131400
00131500
00131600
00131700
00131800
00131900
00132000
00132100
00132200
00132300
00132400
00132500
00132600
00132700
00132800
00132900
00133000
00133100
00133200
00133300
00133400
00133500
00133600
00133700
00133800
00133900

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1  * TIME
IPRINT = 1
271 CONTINUE
MSEQ(I) = MSEQ(I) + 1
TEND(I) = 1000.
MM = MANVS(I)
IF (I.EQ.2) MM = MM + MANVS(2)
IF (MSEQ(I).LE.MM) TEND(I) = PAR(MSEQ(I), 1)
GO TO 205
275 CONTINUE
CALL SPOT40 (1, XSS, YSS, ZSS)
XS = XSS
YS = YSS
ZS = ZSS
SLRNG1 = DSQRT((XP-X(1)-XS)**2 + (YP-Y(1)-YS)**2 + (ZP-Z(1)-ZS)**2)
SLRNG2 = DSQRT((XP-X(2))**2 + (YP-Y(2))**2 + (ZP-Z(2))**2)
IF (ITARG.NE.1) GO TO 295
IF (KOND.EQ.2) GO TO 291
IF (SLRNG2.LT.RS*1CH) GO TO 290
280 CONTINUE
XT = X(1) + XS
YT = Y(1) + YS
ZT = Z(1) + ZS
RETURN
290 CONTINUE
C-- PROJECTILE IS IN TRANSITION RANGE AND WILL SWITCH TO PASSIVE HOMING
C TARGET 2 IS WITHIN INFRARED FIELD OF VIEW.
KOND = 2
IF (NPRINT.GT.0) WRITE (6,13) 1STEP, SLRNG2
IF (NPRINT.GT.0) IPRINT = 1
291 CONTINUE
DX = X(2) - XP
DY = Y(2) - YP
DZ = Z(2) - ZP
DH = SQRT( DX**2 + DZ**2 )
PHLOOK = ATAN2(DX, DZ)
THLOOK = ATAN2(DY, DH)
PHGYRO = PGYRO
THGYRO = TGYRO
CALL AGSEE (PHGYRO, THGYRO, PHLOOK, THLOOK, INFOV)
IF (INFOV.NE.1) GO TO 280
C-- TARGET IS IN I.R. F.O.V. TRANSITION OCCURS.
KACQ = 5
KOND = 3
NULL = 1
IF (NPRINT.GT.0) WRITE(6,14) 1STEP, (S1(I), I=1,6), X(2), Z(2)
IF (NPRINT.GT.0) IPRINT = 1
ITARG = 2
YT = Y(2)
KDEL = KDEL2
295 CONTINUE
XT = X(2)
ZT = Z(2)
RETURN
C
C-- 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3
C 300 CONTINUE
C-- KALL=3 => SAVE ACQUISITION CONDITIONS
KOND = KOND
00134000
00134100
00134200
00134300
00134400
00134430
00134460
00134500
00134600
00134700
00134800
00134900
00135000
00135100
00135200
00135300
00135400
00135500
00135600
00135700
00135800
00135900
00136000
00136100
00136200
00136300
00136400
00136500
00136600
00136700
00136800
00136900
00137000
00137100
00137200
00137300
00137400
00137500
00137600
00137700
00137800
00137900
00138000
00138100
00138200
00138300
00138400
00138500
00138600
00138700
00138800
00138900
00139000
00139100
00139200
00139300
00139400
00139500
00139600
00139700

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Z(I) = Z(I)
VX(I) = GVX(I)
VZ(I) = GVZ(I)
VEL(I) = GV(I)
THETA(I) = GT-(I)
WT = WTYPE(I)
GO TO (440,410,20,430), WT

410 CONTINUE
Q1(I) = Q1(I) + XINCR
Q2(I) = Q2(I) + ZINCR
XQ(I) = Q1(I)
ZQ(I) = Q2(I)
VXQ(I) = Q3(I)
VZQ(I) = Q4(I)
AX(I) = Q5(I)
AZ(I) = Q6(I)
GO TO 440

420 CONTINUE
Q2(I) = Q2(I) + XINCR
Q3(I) = Q3(I) + ZINCR
R(I) = Q1(I)
XC(I) = Q2(I)
ZC(I) = Q3(I)
PHI(I) = Q4(I)
DTHTAF(I) = Q5(I)
THETAF(I) = Q6(I)
GO TO 440

430 CONTINUE
Q1(I) = Q1(I) + XINCR
Q2(I) = Q2(I) + ZINCR
XX(I) = Q1(I)
ZZ(I) = Q2(I)
VXX(I) = Q3(I)
VZZ(I) = Q4(I)
AX(I) = Q5(I)
AZ(I) = Q6(I)
440 CONTINUE
RETURN

C
C-- 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5
C
500 CONTINUE
C-- KALL=5 => COMPUTE CLOSEST APPROACH
XR = XP - X(2)
YR = YP - Y(2)
ZR = ZP - Z(2)
VXR = VXP - VX(2)
VYR = VYP
VZR = VZP - VZ(2)
VSQ = VXR**2 + VYR**2 + VZR**2
XCA = ( XR*( VYR**2 + VZR**2 ) - VXR*( VYR*YR + VZR*ZR ) ) / VSQ
YCA = ( YR*( VZR**2 + VXR**2 ) - VYR*( VZR*ZR + VXR*XR ) ) / VSQ
ZCA = ( ZR*( VXR**2 + VYR**2 ) - VZR*( VXR*XR + VYR*YR ) ) / VSQ
VP = SQR(VSQ)
VH = SQR(VSQ-VYR**2)
RM1SS = DSQRT( XCA**2 + YCA**2 + ZCA**2 )
RM1SS = (VXR*ZCA - VZR*XCA) / VH
PM1SS = (-VXR*VYR*XCA + VH**2 * YCA - VYR*VZR*ZCA) / (VH*VP)
D1ST = DSQRT( (XR-XCA)**2 + (YR-YCA)**2 + (ZR-ZCA)**2 )
TT = D1ST/VP

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C-- DATA = AR0.1E - 1.0E-10 * 2.0E-12
IF (PDGTV.GT.0.) IT = -IT
AI = X(2) * VX(2)*IT
ZI = Z(2) * VZ(2)*IT
IT = IT*EQ - ISTEP*AI
IF (PRINT.GT.0) WRITE (6,15) IT
TGTDOG = THETA(2)/RADIAN
RETURN
END
C-- ADATA -- ACCATA -- AADATA -- AADATA -- AADATA -- AADATA
SUBROUTINE AADATA (KAP)
IMPLICIT REAL*8 (A-H,O-Z)
REAL*8 LP, LRT, MILE, KAP
REAL*4 TRANS, SRC, VAPOR, HRAUGE, PRANGE, SERRIR
COMMON /BLK4/ H, FI, PRF, MEASUR
COMMON /BLK7/ PHVCN, THVCN, LRT, B, CEIL, DR
COMMON /BLK8/ FOV(2), MODES, KOND, ITARG, NS*
COMMON /BLK13/ DRATIO, EFACR, E, THR
COMMON /BLK15/ VAPOR, HRAUGE, PRANGE
COMMON /BLK18/ SERRIR, IRSEED, LENGTH, NRVS3
DATA MILE, FOOT / .6213700, 3.280800 /
C
1 FORMAT(8F10.0)
2 FORMAT ( , POLAR ANGLES OF NORMAL TO TARGET SURFACE: THETA, T60,00154000
1 F10.4, , DEG FROM -Y AXIS / T45, PHI, T60, F10.4, , DEG FROM -Z00154100
2 AXIS / , TARGET REFLECTIVITY, T60, F10.4 / , LASER PULSE ENERGY, 00154200
3 T60, F10.4, , JOULES)
3 FORMAT ( , DETECTOR THRESHOLD, T60, F10.4, , 10**(-15) J/CM**2/P000154300
1LSE / , VISIBILITY RANGE, T60, F10.4, , KM, T90, F10.4, , MI / 00154500
2 , PRECIPITABLE WATER VAPOR CODE, T60, F10.4 / T12, , NOTES: 2 => 00154600
37.84 MM/KM, 3 => 1.87 MM/KM / , CLOUD CEILING (ABOVE GROUND LEVEL)00154700
4), T60, F10.4, , MI, T90, F10.4, , FT / )
4 FORMAT ( , BEAM DIVERGENCE, T60, F10.4, , MILLIRADIANS / , SEEKER00154900
1 DYNAMIC RANGE, T60, F10.4, , DECIBELS / , VISIBILITY RANGE DUE
210 PARTICULATE ONLY, T60, F10.4, , KM, T90, F10.4, , MI / )
5 FORMAT(ITS, , ERROR -- PROGRAM ABORTED DUE TO INVALID CODE, )
9 FORMAT ( , OPASSIVE IQ MODE ANGULAR WHITE-NOISE STD. DEV. IS, F10.400155205
1, , MILLIRADIANS / , RANDOM NUMBER SEED FOR ANGULAR NOISE IS , I10/00155210
2 , BLOCK LENGTH IS , I10/)
C
C-- AADATA READS IN ACQUISITION MODEL DATA AND PERFORMS PRELIMINARY CAL00155300
C
C-- READ (5,1) THVCN, PHVCN, LP, THR, REFL, VR, CODE, CEIL
C-- THVCN IN DEGREES COLATITUDE FROM Y-AXIS; PHVCN IN DEGREES AZIMUTH (00155600
C-- NO-RULE) FROM Z-AXIS; AR, DR, VR IN KM; LP IN J/PULSE, THR IN UNIT00155700
C 10**(-15) J/SQ CM/PULSE.
C-- IF (MEASUR.EQ.2) GO TO 50
C-- MEASUR=1 => METRIC UNITS
C-- EVR = VR*MILE
C-- ECEIL = CEIL*FOOT
C-- GO TO 60
C-- S0 CONTINUE
C-- MEASUR=2 => ENGLISH UNITS
C-- EVR = VR
C-- ECEIL = CEIL
C-- VR = VR/MILE
C-- CEIL = CEIL/FOOT
C-- 60 CONTINUE
C-- WRITE (6,2) THVCN, PHVCN, REFL, LP
C-- WRITE (6,3) THR, VR, EVR, CODE, CEIL, ECEIL

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C-- CONVERT ANGLES TO RADIANS
RADIANT = PI/180.
THVCN = THVCN*RADIANT
PHVCN = PHVCN*RADIANT
KODE = CCCE
LRT = LP*REFL/T-R
MRANGE = VR
READ (5,1) BMDIVG, DYRANG, PRANGE, KAM, SERRIR, SEEDIR, RLNGT3
1SEED = SEEDIR
LENGT3 = RLNGT3
IF (MEASUR.EQ.2) GO TO 65
EPRANG = PRANGE*VILE
GO TO 67
65 CONTINUE
EPRANG = PRANGE
PRANGE = PRANGE/MILE
67 CONTINUE
WRITE (6,4) BMDIVG, DYRANG, PRANGE, EPRANG
*RITE (6,9) SERRIR, IRSEED, LENGT3
ORATIO = 10.00*(-.1*DYRANG)
THR = THR * 1.0-15
OLGVR = OLOG(VR)
IF (KODE.EQ.2) GO TO 100
IF (KODE.EQ.3) GO TO 110
WRITE (6,5)
STOP
100 CONTINUE
B = (-3.040095 + 0.2133597*OR**2 - 4.022480*OLGVR**2 + 32.406036*
1 OLGVR + 0.7171896*DLGVR*DR - 6.471279*CR) * ( 1. + 2./VR**2 )
VAPOR = 7.84
GO TO 120
110 CONTINUE
B = (-8.464915 + 0.1546823*OR**2 - 4.554651*DLGVR**2 + 38.560562*
1 OLGVR + 0.9938782*DLGVR*OR - 6.641898*OR) * ( 1. + 2./VR**2 )
VAPOR = 1.67
120 CONTINUE
SOR = OR
TAULT = TRANS(SOR)
EFACR = 8.2146260-8 * LP * TAULT / (OR*BMDIVG)**2
RETURN
END
C-- AQRANG -- AQRANG -- AQRANG -- AQRANG -- AQRANG -- AQRANG
SUBROUTINE AQRANG (PHLOOK, THLOOK, RACQ)
IMPLICIT REAL*8 (A-H, O-Z)
REAL*8 LRT, LOSRY, LOSRP, MXLOS
COMMON / BLK5 / PGYRO, TGYRO, CANT, BIAS, BIAS2, LOSRY, LOSRP,
1 OROPS, KACQ, NRVS, IPRINT, ISTEP, NPRINT, JSTEP, NO
COMMON/BLK7/ PHNORM, THNORM, LRT, B, CEIL, OR
C AQRANG COMPUTES THE ACQUISITION RANGE.
C--
C 1 FORMAT(' TARGET NOT VISIBLE FROM PROJECTILE', 1H', 'S VIEWPOINT AT
1 STEP ', 15 )
C
COSANG = -OCOS(THNORM)*OSIN(THLOOK) -
1 OSIN(THNORM)*OCOS(THLOOK)*OCOS(PHLOOK-PHNORM)
IF (COSANG) 100,100,110
100 CONTINUE
RACQ = 0.
IF (NPRINT.LT.2) RETURN
00157400
00157500
00157600
00157700
00157800
00157900
00158000
00158100
00158130
00158160
00158200
00158300
00158400
00158500
00158600
00158700
00158800
00158900
00158950
00159000
00159100
00159200
00159300
00159400
00159500
00159600
00159700
00159800
00159900
00160000
00160100
00160200
00160300
00160400
00160500
00160600
00160700
00160800
00160900
00161000
00161100
00161200
00161300
00161400
00161500
00161600
00161700
00161800
00161900
00162000
00162100
00162200
00162300
00162400
00162500
00162600
00162700
00162800
00162900
00163000

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```

WRITE (5,1) ISEED
IPRINT = 1
RETURN
110 CONTINUE
Z = (LRT * COSANG) * 0.4
RAC2 = Z * 5 * 1000.
RETURN
END
C-- ASSEE -- ASSEE -- ASSEE -- ASSEE -- ASSEE -- ASSEE --
SUBROUTINE ASSEE (PHGYRO, THGYRO, PHLOOK, THLOOK, INFOV)
IMPLICIT REAL*8 (A-H,O-Z)
DIMENSION FOV(2)
COMMON/BLK4/ H, PI, PRF, MEASUR
COMMON/BLK8/ FOV, ACDE, KONQ, ITAFG, NS*
C-- ASSEE DETERMINES WHETHER TARGET IS IN FIELD OF VIEW.
C
I = KONQ
IF (KONQ.EQ.3) I = 2
COSLIM = DCOS(FOV(1))
COSANG = DSIN(PHLOOK)*DCOS(THLOOK)*DSIN(PHGYRO)*DCOS(THGYRO)
1 * OSIN(THLOOK)*DSIN(THGYRO)
2 * OCOS(PHLOOK)*OCOS(THLOOK)*DCOS(PHGYRO)*DCOS(THGYRO)
IF (COSANG - COSLIM) 20,20,10
10 CONTINUE
INFOV = 1
RETURN
20 CONTINUE
IF (THGYRO-THLOOK) 30,40,40
30 CONTINUE
INFOV = 3
RETURN
40 CONTINUE
O = DABS(PHGYRO-PHLOOK)*DCOS(THLOOK)
IF ( (D.GT.FOV(1)) .AND. (D.LT.(2.*PI-FOV(1))) ) GO TO 30
INFOV = 2
RETURN
END
C-- SWITCH -- SWITCH -- SWITCH -- SWITCH -- SWITCH -- SWITCH
SUBROUTINE SWITCH (ISEE, TSW, ISEED)
REAL*8 TSW, AVGO, AVGI
REAL*4 ALOG, URN
COMMON / BLK6 / AVGO, AVGI
C SWITCH CREATES OROPPPO -PULSE STRINGS IN THE INTERNAL MODE OF SPOT
C
IF (ISEE.EQ.1) GO TO 10
ISEE = 1
TSW = TSW - AVGI * ALOG(URN(ISEED))
RETURN
10 CONTINUE
ISEE = 0
TSW = TSW - 0.5 * AVGO * (ALOG(URN(ISEED)) + ALOG(URN(ISEED)))
RETURN
END
C-- SPOT1 -- SPOT1 -- SPOT1 -- SPOT1 -- SPOT1 -- SPOT1 --
SUBROUTINE SPOT1(MODE,P11,P12,P13,P22,P23,P33,T,FREQ,TGTHOG)
***** THIS PROGRAM GENERATES LASER SPOT MOTION DURING TRACKING
***** RELATIVE TO AN INTENDED CENTER OF DESIGNATION IN AN INERTIAL
***** FRAME OF REFERENCE--AS IS THE RANGEWISE COORDINATE,

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C**** YS IS ELEVATION OR HEIGHT, AND ZS IS CROSSTRACK OR DEFLECTION
C**** IN A RIGHT-HAND COORDINATE SYSTEM.
C
      IMPLICIT REAL*8 (A-H,O-Z)
      REAL*4 S4(3), N0(1), XA(3,250), METERS, WRITE(250), SPR
      DIMENSION X(3,3), Z(3,3), FOX(2), AM(3,3), Y(3), ZV(3)
      DIMENSION DESPT(3)
      EQUIVALENCE (Y(1),X(1,1))
      COMMON/ BLK12 / RIGHT, TIME0, NULL, LVIS, INCR
      DATA METERS / .0254 / ,PI/3.141592653/

C
      1 FORMAT (I10,4F10.0)
      2 FORMAT (20X, E10.3, 3F10.0)
      3 FORMAT (1X, 14, ' EXTERNALLY-GENERATED SPOT POSITIONS READ IN. CROSS-SECTION CORRECTION FACTOR IS ',F7.3 / ' DESIGNATION POINT IN FOOT',F5.0)
      4 FORMAT ('I',
      1 IVIS = 1
      C = DCOS(TGTHOG)
      S = DSIN(TGTHOG)
      IF(MODE.GT.1) GO TO 70
      C-- MODE=1 => SPOT MOTION GENERATED INTERNALLY
      DO 20 I=1,3
      DO 10 J=1,3
      X(I,J) = 0.
      10 Z(I,J) = 0.
      20 CONTINUE
      WD = 2.*PI*FREQ
      ZA = DSQRT(0.500)
      WA = DTAN(0.5*WD*T)
      XDENOM = 1. / ( 1. + WA*(2.*ZA*WA) )
      A0 = WA*WA * XDENOM
      A1 = 2. * A0
      A2 = A0
      B1 = 2. * (WA*WA-1.) * XDENOM
      B2 = ( 1. - WA*(2.*ZA*WA) ) * XDENOM
      AA1 = B1
      AA2 = 1. - B1*B1 - B2*B2
      BB1 = 1. + B2
      BB2 = -2.*B1*B2
      CC1 = A0*A1 + A2*(A1-B1*A0)
      CC2 = -2.*( B1*CC1 + A0*A2*B2 ) + A0*A0 + A1*A1 + A2*A2
      ANUM = CC1*BB2 - CC2*BB1
      DENOM = AA1*BB2 - AA2*BB1
      R = DSQRT(ANUM/ANUM)
      C-- THE INTERNAL-SPOT-MOTION TRANSFORM MATRIX PROVIDES CORRECT VARIANCE
      C COVARIANCE OF SPOT POSITION IN FACET COORDINATES AND ROTATES
      C INTO DIRECTION OF TARGET MOTION IN ZOT COORDINATES
      AM(1,1) = -PI1*S + PI3*C
      AM(1,2) = P23*C
      AM(1,3) = P33*C
      AM(2,1) = P12
      AM(2,2) = P22
      AM(2,3) = 0.
      AM(3,1) = -PI1*C - PI3*S
      AM(3,2) = -P23*S
      AM(3,3) = -P33*S
      WRITE (6,4)
      RETURN
      C-- MODE=2 OR 3 => SPOT MOTION IS EXTERNALLY GENERATED

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C-- MODE 2 IS MIXED: EXTERNAL POSITION, INTERNAL INTENSITY
C-- MODE 3 IS EXTERNAL POSITION AND INTENSITY
70 CONTINUE
C-- **NOTE**
C EXTERNAL GENERATION ROUTINE ASSUMES TARGET VEHICLE IS FACED
C IN THE -A DIRECTION IN THE 201 COORDINATE SYSTEM.
C THE INPUT DATA ARE REFERENCED TO A SYSTEM IN WHICH *X IS TO THE
C FORWARD WITH RESPECT TO THE VEHICLE. *Y IS TO THE LEFT. *Z
C IS UP.
C THE ORIGIN IS AT THE TRAILING EDGE OF THE TANK, ON THE
C AND AT GROUND LEVEL.
C-- **NOTE**
C INPUT IS IN INCHES AND IS CONVERTED TO METERS.
C THE INPUT POSITION IS ALSO TRANSLATED TO A DESIGNATION-
C POINT-CENTERED FRAME AND ROTATED INTO THE DIRECTION OF
C TARGET POSITION.
C
      READ (5,1) NSPOTS, CFACR, DESGPT
      WRITE (6,3) NSPOTS, CFACR, DESGPT
      DESGPT IN FACET COORDINATES IN INCHES
      CONVERT TO ERIM COORDINATES
      DESGPT(1) = - DESGPT(1)
      HOLD = DESGPT(2)
      DESGPT(2) = DESGPT(3)
      DESGPT(3) = HOLD
      DO 90 I = 1, NSPOTS
      READ (5,2) BRITE(1), (YV(J), J=1,3)
      BRITE(1) = BRITE(1)*CFACR
      DO 80 J=1,3
      YV(J) = (YV(J) - DESGPT(J))*METERS
      XX(1,1) = -S*YV(1) - C*YV(2)
      XX(2,1) = C*YV(1) - S*YV(2)
      XX(3,1) = YV(3)
90 CONTINUE
      I=0
      RETURN
C
C-- SPOTMD -- SPOTMD -- SPOTMD -- SPOTMD -- SPOTMD -- SPOTMD
      ENTRY SPOTMD(N,XS,YS,ZS)
      IF (N.LE.0) RETURN
      IF (MODE.GT.1) GO TO 100
      MODE 1, INTERNAL
      DO 60 K=1,N
      DO S0 I=1,3
      DO 40 J=1,2
      JJ = 4 - J
      X(1,JJ) = X(1,JJ-1)
      Z(1,JJ) = Z(1,JJ-1)
      SPR=R
      Z(1,1)=NDRM(0,SPR)
      S0 X(1,1) = A0*Z(1,1) + A1*Z(1,2) + A2*Z(1,3) - B1*X(1,2) - B2*X(1,3)
60 CONTINUE
      CALL MAVMPPY(AM,YV,ZV,3)
      XS=ZV(1)
      YS=ZV(2)
      ZS=ZV(3)
      RETURN
100 CONTINUE
C-- MODE 2 OR 3, EXTERNAL
      I = I + N
110 CONTINUE
      IF (I.LE.NSPOTS) GO TO 120

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      I = I - 'SPOTS
      GO TO 110
120 CONTINUE
      XS = -XX(1,1)
      ZS = XX(2,1)
      YS = XX(3,1)
      IF (MODE.EQ.3) GO TO 130
      IVIS = 1
      IF (BRITE(1).EQ.0.) IVIS = 0
      RETURN
130 BRIGHT = BRITE(1)
      RETURN
      ENO
C-- MAVMPY -- MAVMPY -- MAVMPY -- MAVMPY -- MAVMPY -- MAVMPY
      SUBROUTINE MAVMPY(AVBM,CM,NELMTS)
      IMPLICIT REAL*8 (A-H,O-Z)
C
C*** CM IS THE PRODUCT OF MATRIX AM AND COLUMN VECTOR BM.
      DIMENSION AM(NELMTS,NELMTS),BM(NELMTS),CM(NELMTS)
      DO 20 I=1,NELMTS
      CM(I)=0.0
      DO 10 K=1,NELMTS
      CM(I)=CM(I)+AM(I,K)*BM(K)
10 CONTINUE
20 CONTINUE
      RETURN
      ENO
C-- SOUNO -- SOUNO -- SOUNO -- SOUNO -- SOUNO -- SOUNO --
      SUBROUTINE SOUNO( Y, A, RHO)
C
C SUBROUTINE COMPUTES THE SPEED OF SOUND IN M/SEC
C VERSUS ALTITUDE IN METERS. ALSO COMPUTED IS THE
C ACCELERATION DUE TO GRAVITY IN M/SEC/SEC AND THE
C AIR DENSITY IN KG/M**3 AND THE ABSOLUTE VISCOSITY
C OF THE AIR IN KG/M/SEC. NOTE THAT REYNOLD'S NUMBER
C PER METER IS GIVEN BY A*RHO*EMACH/VISCO.
C
      G=9.84*(6.378E6/(6.378E6+Y))**2
      O=6.35676E6+Y
      IF(Y.LE.11019.07) GO TO 1
      IF(Y.LE.20063.12) GO TO 2
      IF(Y.LE.32161.9) GO TO 3
      IF(Y.LE.47350.09) GO TO 4
      IF(Y.LE.52428.88) GO TO 5
      IF(Y.LE.61591.03) GO TO 6
      IF(Y.LE.79994.14) GO TO 7
      RHO=0.4636*EXP(-0.12207E-3*Y)
      T=TEMPERATURE IN DEGREES KELVIN
      T=180.65
      A=20.053*SQR(T)
      VISCO=0.00467*(T+110.1)*(T/217.78)**1.5
      THIS IS THE SUTHERLAND VISCOSITY LAW.
      RETURN
1 RHO=1.2224999+Y*(-.1176033E-3+Y*(.433719E-8+Y*(-.7461659E-13
1 *Y*(.15537603E-18-.9572727E-24*Y))))
      T=(1.831702E9-4.103083E4*Y)/O
      GO TO 8
2 RHO=1.990142+Y*(-.2940114E-3+Y*(.1993974E-7+Y*(-.7637263E-12
1 *Y*(.1615921E-16-.1476764E-21*Y))))
      T=216.65
      GO TO 8
      GO TO 8

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3 RHO=1.61561,Y* (-.235749E-3,Y* (.130807E-7,Y* (-.3819651E-12
1 Y* (.5798729E-17,-.362654E-22*Y)))
T= (.1,250056E9+.6,553416E3*Y)/D
GO TO 8
4 RHO=1.10944,Y* (-.1140029E-3,Y* (.4817401E-6,Y* (-.1039241E-12
1 Y* (.1138793E-17,-.5052135E-23*Y)))
T= (.8,839083E8+1.7938E4*Y)/D
GO TO 8
5 RHO= .8974979E-1,Y* (-.417905E-5,Y* (.3529753E-10,Y* (.1177144E-14
1 Y* (-.2567672E-19,.1449113E-24*Y)))
T=270.65
GO TO 8
6 RHO= .1029082E-1,Y* (.1081853E-5,Y* (-.6523619E-10,Y* (.2075003E-14
1 Y* (-.2184824E-19,.860425E-25*Y)))
T= (.2,381562E9-1.233889E4*Y)/D
GO TO 8
7 RHO= .0.4636*EXP (-0.12207E-3*Y)
T= (.3,157088E9-2.493041E4*Y)/D
GO TO 8
END
C-- PARAMS -- PARAMS -- PARAMS -- PARAMS -- PARAMS -- PARAMS
SUBROUTINE PARAMS (51)
REAL*8 KALF(2),IB,51(12),FNY,FA,TALF(2),ALPHA,DSORT,V50,CNA,AQ,
1 FNP
REAL*8 CNO, DABS , CAO
REAL*8 REAL*8 X5, Y5, Z5, HN, GROUND
REAL*8 ALFAY, ALFAP
REAL*8 ALFAMX
REAL*4 MACHNO, MACH1
DIMENSION NMACH(4), NALPHA(4), VMACH(7,4), VALPHA(7,4),TKA(7,4),
1 ICNA(7,4), ICND(7,4), TCAO(7,4), TCAD(7,4), IXSM(7,4)
DIMENSION NMCAO(4), VMCAD(7,4), VDDELTA(7,4), NOELTA(4)
OATA VDDELTA / 22.0, .2094, 5.0. /
OATA NOELTA / 1,1,1,2 /
OATA NMCAO / 7, 5, 7, 7 /
OATA NMACH / 3, 5, 7, 3 / NALPHA / 1, 1, 1, 3 /
OATA VMCAO / 4, .625, .75, .812, .875, .938, 1.,
1 1.6,7,8,9,1,2,0,8,85,9,1,1.05,1,1,2,5,
2 .6, .7, .8, .9, 1, 1, 1 /
OATA VMACH / 4,8,1,4,0,6,7,8,9,1,2,0,7,8,925,1,1,1,06,
1 1,1,1,3,5,8,1,4,0, /
OATA VALPHA / 21.0, .0873, .1745, .2618, 4.0. /
OATA TKA / 1.4, 1.2, 1.1, 4.6, .68, .64, .6, .7, .83, 44.0.,
1 8 .7,58,55,3,54,42,0,1,75,1,76,1,70,
2 4.0, 1.102, 1.088, 1.076, 39.0. /
OATA ICNA / 10.8, 12.3, 15.6, 46.0.,
2 15,15,8,16,8,18,18,5,44,0,9,19,9,27,10,1,1,25,1,82,1,51,10,
335,42,0,16,1,17,6,19,1,4,0,16,1,16,6,19,1,4,0,14,4,14,7,
4 19,0,32,0. /
OATA ICND / -6.0, -7.0, -10.0, 4.0, 2.6, 2.7, 2.8, 2.5, 2.45,
1 2.0, .42, .85, 1.22, .8, 63, 6, 97, 4, 6, -5, 2, -5, 3, 4, 0. /
OATA TCAD / .26, .27, .31, .34, .4, .61, .62,
1 .24, .25, .27, .3, .58, 2.0, .285, .31, .362, .664, .696, .703, .622, .37, .37,
2 .38, .4, .51, .72, .79 /
OATA TCAO / 1.2, 1.5, 1.8, 4.0.,
* 1.8, 1.8, 1.75, 2.2, 3.2, 0, 1, 27, 1, 62, 1, 32, 79, 1, 38, 1, 76, 2, 9,
1 7.0. /
OATA IXSM / 1, 2, 1, 4, 1, 5, 4, 0, .7, .7, .75, .5, 5, 2, 0, .98, 1, 1, 12, 1, 26,
OATA TXSM / 1, 1, 3, 55, 4, 0. /
1, 1, 4, 1, 30, 1, 1, 3, 55, 4, 0. /
DATA A, CONST / .01887, 683.8251 /
DATA A,

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210 CONTINUE
  RALPHA = 0.
220 CONTINUE
C-- DELTA INTERPOLATIONS . . . . .
  DO 245 I=1,2
    DELTA = 0.485*(SI(I,10))
    DO 225 I=1,NO
      DIFF = VDELTA(I,M) - DELTA
      IF (DIFF.LE.0.) GO TO 225
      IF (I.EQ.1) GO TO 230
      IDELTA = I-1
      JDELTA = I
      RDELTA = DIFF/( VDELTA(JDELTA,M) - VDELTA(IDELTA,M) )
      GO TO 240
    225 CONTINUE
      IDELTA = NO
      JDELTA = NO
    230 CONTINUE
      GO TO 235
      IDELTA = I
      JDELTA = I
    235 CONTINUE
      RDELTA = 0.
    240 CONTINUE
      KALF(11) = TKA(IMACH,IDELTA,M)*RMACH*RDELTA +
        1 TKA(IMACH,JDELTA,M)*RMACH*(1.-RDELTA) +
        2 TKA(JMACH,IDELTA,M)*(1.-RMACH)*RDELTA +
        3 TKA(JMACH,JDELTA,M)*(1.-RMACH)*(1.-RDELTA)
    245 CONTINUE
      CNA = TCNA(IMACH,IALPHA,M)*RMACH*RALPHA + TCNA(JMACH,JALPHA,M)*
        1 RMACH*(1.-RALPHA) + TCNA(JMACH,IALPHA,M)*(1.-RMACH)*RALPHA +
        2 TCNA(JMACH,JALPHA,M)*(1.-RMACH)*(1.-RALPHA)
      CND = TCND(IMACH,M)*RMACH + TCND(JMACH,M)*(1.-RMACH)
      CAD = TCAD(IMACH,M)*RMACH + TCAD(JMACH,M)*(1.-RMACH)
      XSM = TXSM(IMACH,M)*RMACH + TXSM(JMACH,M)*(1.-RMACH)
C-- SEPARATE TABLE LOOKUP FOR CAO
      NM = NMCAD(M)
      DO 250 I=1, NM
        DIFF = VMCAD(I,M) - MACHNO
        IF (DIFF.LE.0.) GO TO 250
        IF (I.EQ.1) GO TO 300
        IMACH = I - 1
        JMACH = I
        RMACH = DIFF / ( VMCAD(JMACH,M) - VMCAD(IMACH,M) )
        GO TO 320
      250 CONTINUE
        IMACH = NM
        JMACH = NM
        GO TO 310
      300 CONTINUE
        IMACH = I
        JMACH = I
      310 CONTINUE
        RMACH = 0.
      320 CONTINUE
C-- COMPUTE PARAMETERS
      CAO = TCAO(IMACH,M)*RMACH + TCAO(JMACH,M)*(1.-RMACH)
      CNY = CNA*SI(7) + CND*SI(11)
      CNP = CNA*SI(8) + CND*SI(12)
C-- THE CA EQUATION DIFFERS AMONG MODELS.

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00198500
00198600
00198700
00198701
00198702
00198703
00198704
00198705
00198706
00198707
00198708
00198709
00198710
00198711
00198712
00198713
00198714
00198715
00198716
00198717
00198718
00198719
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00198721
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00198800
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00199000
00199100
00199200
00199300
00199400
00199500
00199600
00199700
00199800
00199900
00200000
00200100
00200200
00200300
00200400
00200500
00200600
00200700
00200800
00200900
00201000
00201100
00201200
00201300
00201400
00201500
00201600
00201700
00201800
00201900

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IF (M.EQ.1) GO TO 400
IF (M.EQ.4) GO TO 330
CA = CAO + CAD*( SI(11)**2 + SI(12)**2 )
GO TO 410
330 CONTINUE
IF (MACHNO.LE.0.5) GO TO 360
IF (MACHNO.GT.0.8) GO TO 370
RMACH = (MACHNO-0.5) / 0.3
C1 = 4.*(1.-RMACH) + 5.*RMACH
C2 = 5.
GO TO 390
360 CONTINUE
C1 = 4.
C2 = 5.
GO TO 390
370 CONTINUE
IF (MACHNO.GT.1.0) GO TO 380
RMACH = (MACHNO-0.8) / 0.2
C1 = 5.*(1.-RMACH) + 6.*RMACH
C2 = 5.*(1.-RMACH) + 4.*RMACH
GO TO 390
380 CONTINUE
C1 = 6.5
C2 = 4.
390 CONTINUE
ALFAP = SI(7)
ALFAP = SI(8)
IF (ALFAP.GT.ALFAMX) ALFAY = +ALFAMX
IF (ALFAP.LT.-ALFAMX) ALFAY = -ALFAMX
IF (ALFAP.GT.+ALFAMX) ALFAP = +ALFAMX
IF (ALFAP.LT.-ALFAMX) ALFAP = -ALFAMX
CA = CAO + C1*( (.4*ALFAY-SI(11))**2 + (.4*ALFAP-SI(12))**2 )
I - C2*( OABS(ALFAY)**3 + OABS(ALFAP)**3 )
GO TO 410
400 CONTINUE
CA = CAO + CAO*( OABS( SI(11) ) + DABS( SI(12) ) )
410 CONTINUE
AQ = A*RH0*VSQ*0.5
FNY = AQ*CNY
FNP = AQ*CNP
FA = AQ*CA
OO 420 I=1,2
420 TALF(1) = OSQRT( CONST*IB / ( (CNA-CND/KALF(1)) *RH0*VSQ*ASM ) )
RETURN
END
C-- DENSTY -- DENSTY -- DENSTY -- DENSTY -- DENSTY -- DENSTY
SUBROUTINE DENSTY (KSEE, SGLEVL)
IMPLICIT REAL*8 (A-H,O-Z)
REAL*8 KDEL, KOEL1, KDEL2
REAL*4 SLRNG1, SLRNG2, TRANS
COMMON / BLK2 / XT, YT, ZT, KOEL, KDEL1, KDEL2, SLRNG1, SLRNG2
COMMON / BLK12 / CROSS, TIME0, NULL, IVIS, INCR
COMMON / BLK13 / DRATIO, EFACTR, E, THR
C-- DENSTY CALCULATES THE RECEIVED ENERGY DENSITY AND DETERMINES WHETHER
C PULSE IS OF VISIBLE INTENSITY.
C
ELAST = E
TAUTP = TRANS(SLRNG1*.001)
E = (EFACTR * CROSS * TAUTP / SLRNG1**2) * IVIS

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IF (E.GE.THR) GO TO 100
E = THR
50 KSEE = 0
RETURN
100 CONTINUE
RATIO = E / ELAST
IF (RATIO.LT.DRATIO) GO TO 50
KSEE = 1
SGLEVL = 10.00 * DLOG10(E/THR)
RETURN
END
C-- TRANS -- TRANS -- TRANS -- TRANS -- TRANS -- TRANS -- TRANS --
FUNCTION TRANS(RANGE)
COMMON / BLK15 / VAPOR, HRANGE, PRANGE
DATA RMIN / 10.97394 /, XRatio / .51868 /
XRatio IS RATIO OF SCATTERER SIZE TO WAVELENGTH
C-- RANGE = BEAM PATH LENGTH
C-- RANGE = VISIBILITY RANGE DUE TO ATMOSPHERIC WATER VAPOR
C-- PRANGE = VISIBILITY RANGE DUE TO PARTICULATE
C-- THE ABOVE RANGES IN KILOMETERS . . .
TAU1 = 1. - ERF(1.195*SQRT(1.1*VAPOR*RANGE))
EXPON = 1.3
IF (HRANGE.LT.RMIN) EXPON = .585*HRANGE**3.333333
TAU2 = EXP(-XRatio*EXPON)*3.912*RANGE/HRANGE
TAU3 = EXP(-3.912*RANGE/PRANGE)
C-- A TAU4 IS REQUIRED IF RAINFALL IS CONSIDERED
TRANS = TAU1 * TAU2 * TAU3
RETURN
END
C-- SKRTBL -- SKRTBL -- SKRTBL -- SKRTBL -- SKRTBL -- SKRTBL -- SKRTBL --
SUBROUTINE SKRTBL (NTD, NSL, MODDEP, NMODES, VTD, VSL, TMD, TSR)
IMPLICIT REAL*8 (A-H,O-Z)
REAL*4 SERRIR, S, AMIN, AMAX, DEVIAT
DIMENSION VTD(NTD), VSL(NSL), TMD(NTD,NSL,NMODES),
1 TSR(NTD,NSL,MODDEP,NMODES)
DATA RADIAN / 1.74532925D-2 /
COMMON / BLK8 / FOV(2), MODESM, KOND, ITARG, NSW
COMMON / BLK18 / SERRIR, IRSEED, LENG13, NRV53
1 FORMAT (20F4.0)
2 FORMAT (//, TABLES OF DETECTOR TRANSFER CHARACTERISTICS FOR LASER
1GUIDANCE//, DEVIATION (DEG)', T2S, 10(1X,F10.4))
3 FORMAT (1X, F10.4, T2S, 10(1X, F10.4) )
4 FORMAT ( , SIGNAL LEVEL (DB)', T2S, 'SLEW RATES (UNGUIDED MODES,
1EG/SEC)')
5 FORMAT ( , SIGNAL LEVEL (DB)', T2S, 'ESTIMATED LOS RATES (DEG/SEC)'
1)
6 FORMAT ( , SLEW RATES FOR GUIDED MODES ARE SAME AS ABOVE')
7 FORMAT ( , SIGNAL LEVEL (DB)', T2S, 'SLEW RATES (GUIDED MODES, DEG/
1SEC)')
8 FORMAT (//, TABLES OF DETECTOR TRANSFER CHARACTERISTICS FOR PASSIVE
1E IR GUIDANCE//, DEVIATION (DEG)', T2S, 10(1X, F10.4))
11 FORMAT ( , CHARACTERISTICS FOR PASSIVE IR MODE ARE SAME AS FOR LASE
1R MODE')
C
READ (5,1) VTD, VSL, TMD, TSR
WRITE (6,2) VTD
DO 10 I=1,NSL
WRITE (6,3) VSL(I), (TMD(J,I,1), J=1,NTD)
10 WRITE(6,3) VSL(I), (TMD(J,I,1), J=1,NTD)

```

```

WRITE (6,*)
DO 20 I=1,NSL
20 WRITE (6,3) VSL(I), (TSR(J,I,1,1), J=1,NTD)
IF (MODDEP.EQ.1) WRITE (6,6)
IF (MODDEP.EQ.1) GO TO 50
WRITE (6,7)
DO 30 I=1,NSL
30 WRITE (6,3) VSL(I), (TSR(J,I,2,1), J=1,NTD)
50 CONTINUE
IF (NMODES.EQ.1) GO TO 58
WRITE (6,8) VTD
DO 51 I=1,NSL
WRITE (6,5)
51 WRITE (6,3) VSL(I), (TMD(J,I,2), J=1,NTD)
WRITE (6,4)
DO 52 I=1,NSL
52 WRITE (6,3) VSL(I), (TSR(J,I,1,2), J=1,NTD)
IF (MODDEP.EQ.1) WRITE (6,6)
IF (MODDEP.EQ.1) GO TO 58
WRITE (6,7)
DO 53 I=1,NSL
53 WRITE (6,3) VSL(I), (TSR(J,I,2,2), J=1,NTD)
GO TO 59
58 WRITE (6,11)
59 CONTINUE
DO 70 I=1,NTD
VTD(I) = VTD(I)*RADIAN
DO 69 L=1,NMODES
DO 65 J=1,NSL
TMD(I,J,L) = TMD(I,J,L)*RADIAN
DO 60 K=1, MODDEP
TSR(I,J,K,L) = TSR(I,J,K,L)*RADIAN
65 CONTINUE
69 CONTINUE
70 CONTINUE
RETURN
C
C-- LOOKUP -- LOOKUP -- LOOKUP -- LOOKUP -- LOOKUP -- LOOKUP
ENTRY LOOKUP (MDDSKR,TRUDEV,SGLEVL,ELDSRT,SLWRAT,AMAX,AMIN,5)
L = ITARG
IF (NMODES.EQ.1) L = I
DETDEV = TRUDEV
IF (ITARG.EQ.1) GO TO 100
ISEED = IRSEED
CALL NORMAX (AMIN, AMAX, 0., 5, DEVIAT, ISEED)
IRSEED = ISEED
DETDEV = TRUDEV + DEVIAT
NRVS3 = NRVS3 + 1
100 CONTINUE
IF (DETDEV.LT.0.00) GO TO 110
ATD = DETDEV
SIGN = 1.
GO TO 120
110 ATD = -DETDEV
SIGN = -1.
120 CONTINUE
DO 130 I=2,NTD
IF (VTD(I).LE.ATD) GO TO 130
ITD = I
RTD = (ATD-VTD(I-1)) / (VTD(I)-VTD(I-1))
00213200
00213300
00213400
00213500
00213600
00213700
00213800
00213900
00214000
00214005
00214010
00214015
00214020
00214025
00214030
00214035
00214040
00214045
00214050
00214055
00214060
00214065
00214070
00214075
00214080
00214100
00214200
00214250
00214300
00214400
00214500
00214600
00214700
00214750
00214800
00214900
00215000
00215100
00215200
00215205
00215210
00215215
00215220
00215225
00215230
00215235
00215240
00215245
00215250
00215300
00215400
00215500
00215600
00215700
00215800
00215900
00216000
00216100
00216200
00216300

```

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GO TO 140
130 CONTINUE
ITD = NTD
RTD = 1.
140 CONTINUE
M = MOCSES
IF (MODDER.EQ.1) M=1
IF (NSL.EQ.1) GO TO 160
DO I=0 I=2*NSL
IF (VSL(I).LE.SGLEVL) GO TO 150
ISL = 1
RSL = (SGLEVL-VSL(I-1)) / (VSL(I)-VSL(I-1))
GO TO 170
150 CONTINUE
ISL = NSL
RSL = 1.
170 CONTINUE
ELOSRT = SIGN*( TMD(ITD,ISL,L)*RTD*RSL + TMD(ITD,ISL-1,L)*RTD*
1 (1.-RSL) + TMD(ITD-1,ISL,L)*(1.-RTD)*RSL + TMD(ITD-1,ISL-1,L)
2 *(1.-RTD)*(1.-RSL) )
SLWRAT = SIGN*( TSR(ITD,ISL,M,L)*RTD*RSL + TSR(ITD,ISL-1,M,L)*
1 RTD*(1.-RSL) + TSR(ITD-1,ISL,M,L)*(1.-RTD)*RSL +
2 TSR(ITD-1,ISL-1,M,L)*(1.-RTD)*(1.-RSL) )
RETURN
160 CONTINUE
ELOSRT = SIGN * ( TMD(ITD,I,L)*RTD + TMD(ITD-1,I,L)*(1.-RTD) )
SLWRAT = SIGN * ( TSR(ITD,I,M,L)*RTD + TSR(ITD-1,I,M,L)*(1.-RTD) )
RETURN
END
C-- NORMXX -- NORMXX -- NORMXX -- NORMXX -- NORMXX
C SUBROUTINE NORMXX (AMIN, AMAX, AMEAN, SIGMA, X, ISEED)
C THIS SUBROUTINE GENERATES A NORMAL DEViate
CALL RANDMM(ISEED,X)
Z = X
CALL RANDMM(ISEED,X)
X = (((-2.0*ALOG(Z))**.5)*(COS(6.283*X)))*SIGMA + AMEAN
IF (X.LT.AMIN) X = AMIN
IF (X.GT.AMAX) X = AMAX
RETURN
END
C-- RANDMM -- RANDMM -- RANDMM -- RANDMM -- RANDMM -- RANDMM
C SUBROUTINE RANDMM(ISEED,X)
C THIS SUBROUTINE GENERATES UNIFORM DEViates
ISEED = ISEED*65539
IF(ISEED)2266,2266,2277
2266 ISEED = ISEED + 2147483647 + 1
2277 X = ISEED
X = X*.4656613E-9
RETURN
END

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